# Multiparty Computation from Somewhat Homomorphic Encryption

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Our work: What is it?

An(other) MPC protocol:

- Active security
- Dishonest majority
- Computational security
- Universally composable

Previous work (examples):

- Early construction [CLOS02]
- "MPC in the Head" approach [IKOS07, IPS08]
- Preprocessing model [DO10, BDOZ11, NNOB12]

### Notation

### [BDOZ11]: (BeDOZa)

"Semi-Homomorphic Encryption and Multiparty Computation"

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### Notation

[BDOZ11]: (BeDOZa)

"Semi-Homomorphic Encryption and Multiparty Computation"

SPDZ: (SPeeDZ) ← This talk! "Multiparty Computation from Somewhat Homomorphic Encryption" SPDZ Old Techniques - The Preprocessing Model



SPDZ Old Techniques - The Preprocessing Model



Features:

- Preprocessing: independent of f
- Online phase: very fast no PKE!

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Digression on [BDOZ11]'s Online Phase

Computation: on additive secret sharing

Secret 
$$x = x_1 + \cdots + x_n$$
,  $x_i \longrightarrow P_i$ 

Security: information theoretic MACs on shares



## Computation with Secret Sharing and MACs

How to compute [x + y] from [x] and [y]? Very easy!  $P_i : x_i + y_i$ ,  $MAC^j(x_i) + MAC^j(y_i)$ ,  $\beta^i_{x,i} + \beta^i_{y,i}$ 

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# Computation with Secret Sharing and MACs

How to compute [x + y] from [x] and [y]? Very easy!  $P_i : x_i + y_i$ ,  $MAC^j(x_i) + MAC^j(y_i)$ ,  $\beta_{x,j}^i + \beta_{y,j}^i$ 

### How to compute $[x \cdot y]$ from [x] and [y]?

Using [Bea91]: easy if players have a "multiplicative triple"  $[a], [b], [a \cdot b]$ :

- Compute [x + a], [y + b] (easy).
- **2** Reconstruct  $\varepsilon = x + a, \delta = y + b$  (and MAC-checking)

Ompute

$$[z] = [a \cdot b] - \varepsilon \cdot [b] - \delta \cdot [a] + \varepsilon \cdot \delta.$$

[z] equals  $[x \cdot y]$ :

$$z = a \cdot b - \varepsilon \cdot b - \delta \cdot a + \varepsilon \cdot \delta$$
  
=  $a \cdot b - (x + a) \cdot b - (y + b) \cdot a + (x + a) \cdot (y + b) = x \cdot y$ 

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Summary on the Online Phase

#### Computation

# $\begin{array}{rcl} \mbox{Linear secret sharing and MACs} & \to & [x+y]: \mbox{ locally add} \\ & \mbox{Multiplicative triples} & \to & [x\cdot y]: \mbox{ add reconstruct} \end{array}$

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#### Security

 $\begin{array}{rcl} \mbox{Secret sharing inputs} & \rightarrow & \mbox{privacy} \\ \mbox{MACs (on shares)} & \rightarrow & \mbox{authenticity} \end{array}$ 

Summary on the Online Phase

#### Computation

Linear secret sharing and MACs  $\rightarrow [x + y]$ : locally add Multiplicative triples  $\rightarrow [x \cdot y]$ : add and reconstruct

#### Security

 $\begin{array}{rcl} \mbox{Secret sharing inputs} & \to & \mbox{privacy} \\ \mbox{MACs (on shares)} & \to & \mbox{authenticity} \end{array}$ 

#### Data needed per secret

One secret  $\rightarrow n$  shares  $\rightarrow n$  MACs (and keys) per share  $\rightarrow O(n^2)$  field elements per secret.

Lowering the amount of data needed?



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Lowering the amount of data needed?

The Catch			
In [BDOZ11], MACs on	shares	to authenticate	secret.
Why not MACs on	secret	to authenticate	secret?

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### Lowering the amount of data needed?

#### The Catch

In [BDOZ11], MACs on	shares	to authenticate	secret.
Why not MACs on	secret	to authenticate	secret?

Assuming  $[\alpha]$  (one single value for all secrets),

$$\langle x \rangle := (x_1, \ldots, x_n, \gamma(x)_1, \ldots, \gamma(x)_n) \qquad (x_i, \gamma(x)_i) \to P_i$$

 $x_1, \ldots, x_n$ : additive secret sharing of x $\gamma(x)_1, \ldots, \gamma(x)_n$ : additive secret sharing of  $\gamma(x) = \alpha \cdot x$  (MAC on x)

#### Data needed per secret

One secret  $\rightarrow$  *n* shares + *n* shares of a MAC  $\rightarrow$  $\rightarrow$  *O*(*n*) field elements per secret.

### Does it really work?

### Setup

MAC Keys in [·]: privately held, different secret  $\rightarrow$  different key MAC Keys in  $\langle \cdot \rangle$ : [ $\alpha$ ], unique for all secrets!

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## Does it really work?

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#### Problem

 $P_i$  needs  $\alpha$  to check a MAC  $\rightarrow P_i$  can later forge MACs!

 $\rightarrow$  Gate-by-gate check = insecure

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### Solution

- Compute the whole circuit with no checks
- Commit to MACs
- Open  $[\alpha]$
- Check MACs

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# Online - the Numbers

Notation:

- *n*: # players
- $m_f$ : # multiplications in the circuit C to compute
- |C|: Circuit size

	[BDOZ11]	SPDZ
Preprocessed data needed	$\Theta(m_f \cdot n^2)$	$O(m_f \cdot n)$
Complexity (field mults)	$\Omega( C  \cdot n^2)$	$O( C  \cdot n + n^3)$
Amo. timing (64bit prime field)	7.7ms	0.05ms

### Note

Preproc. data needed: Optimal up to constant factor. Complexity: Optimal up to poly-log factors.

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### High Level Idea

- Generate  $a = a_1 + \cdots + a_n$ ,  $b = b_1 + \cdots + b_n$
- Generate and broadcast encryptions  $Enc(a_i)$ ,  $Enc(b_i)$
- Compute an encryption Enc(c), where  $c = a \cdot b$
- Distribute  $c_i$  to  $P_i$ , where  $c = c_1 + \cdots + c_n$

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# High Level Idea

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#### Solutions

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First problem: a ZK-Proof.
Second problem: a very expensive ZK-Proof...or?
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# The Right Encryption Scheme

The Problem:

Given fresh  $Enc(a_1), \ldots, Enc(a_n), Enc(b_1), \ldots, Enc(b_n)$ , compute:

Enc(a) Enc(b)

### Enc(c)

Where  $a_1 + \cdots + a_n = a$ ,  $b_1 + \cdots + b_n = b$ ,  $c = a \cdot b$ Fresh: a ciphertext computed via the encryption algorithm.

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# The Right Encryption Scheme

The Nicest Solution:

Given fresh  $Enc(a_1), \ldots, Enc(a_n), Enc(b_1), \ldots, Enc(b_n)$ , compute:

$$\operatorname{Enc}(a) \leftarrow \sum_{i} \operatorname{Enc}(a_{i}), \qquad \operatorname{Enc}(b) \leftarrow \sum_{i} \operatorname{Enc}(b_{i})$$
  
 $\operatorname{Enc}(c) \leftarrow \operatorname{Enc}(a) \cdot \operatorname{Enc}(b).$ 

Where  $a_1 + \cdots + a_n = a$ ,  $b_1 + \cdots + b_n = b$ ,  $c = a \cdot b$ Fresh: a ciphertext computed via the encryption algorithm.

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### Our Abstract Scheme

Somewhat Homomorphic Encryption Scheme An encryption scheme (KeyGen, Enc, Dec) such that:  $Dec(C'(Enc(m_1), \dots, Enc(m_n))) = C(m_1, \dots, m_n),$ where C is an arithmetic circuit in a specific set S.

In our case: S = circuits of mult depth one.

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A variant of Brakerski Vaikuntanathan [BV11] (based on Ring-LWE)

#### Features of our variant

- computation of circuits of multiplicative depth 1 on ciphertexts,
- distributed decryption,
- specialized for parallel operations on multiple data (SIMD).

# Preprocessing – The Numbers

Notation:

- u: security parameter
- $\kappa$ : size of encryption

	[BDOZ11]	SPDZ
Encryption Type	Semi-Homomorphic	SHE, mult. depth 1
ZKPoPK amortized complexity	$O(\kappa+u)$ bits	$O(\kappa+u)$ bits
Correct Mult. amortized complexity	$O(\kappa \cdot u)$ bits	0
Offline benchmark (2-party, sec=80bits)	2-4sec	0.008sec

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# Summary

### SPDZ

- Active security, dishonest majority, preprocessing model
- Online phase:
  - Linear amount of data needed
  - Essentially linear communication complexity
- Preprocessing:
  - Rational use of SHE
  - Fewer ZK protocols, compared to [BDOZ11]
  - Very practical

#### http://eprint.iacr.org/2011/535.pdf

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# Summary

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### THANKS

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