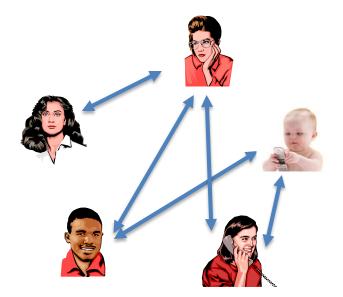
# Black-Box Constructions of Concurrently Secure Protocols

# Huijia (Rachel) Lin Rafael Pass MIT & BU Cornell

**Goal:** Allow a set of distrustful parties to compute ANY function *f* on their own

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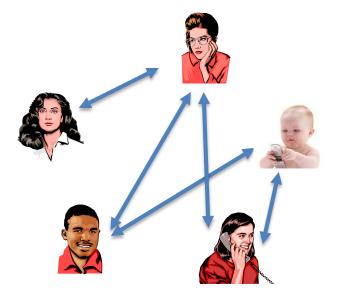
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What to get---the outputs

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What to hide---the private inputs



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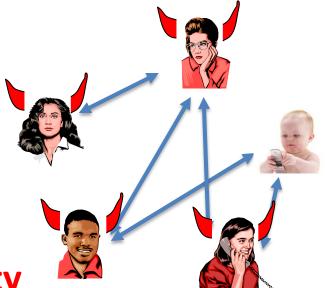
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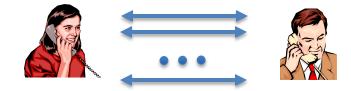
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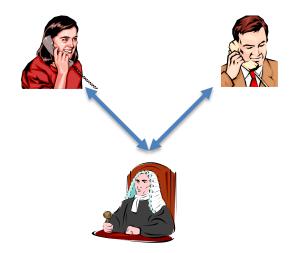
**Even when no honest majority** 



#### REAL

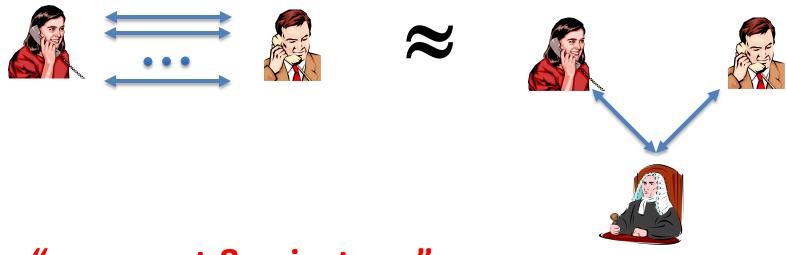






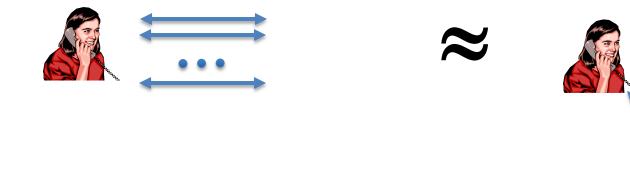












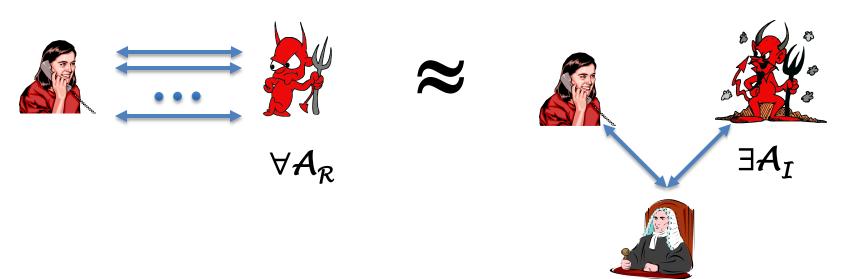




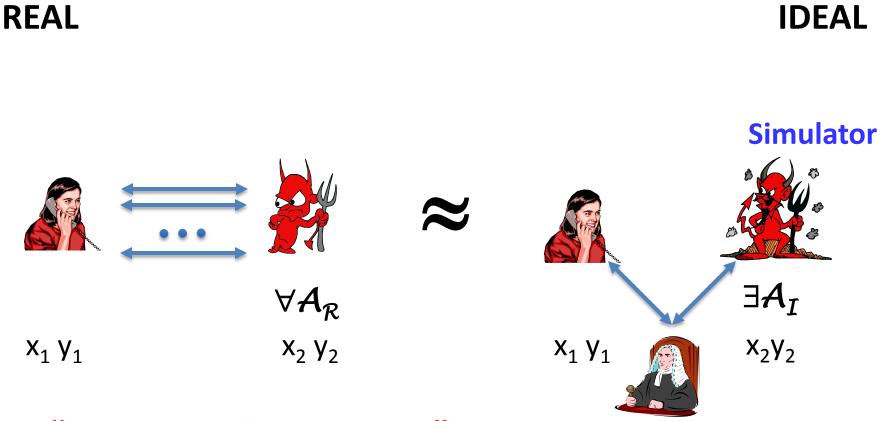






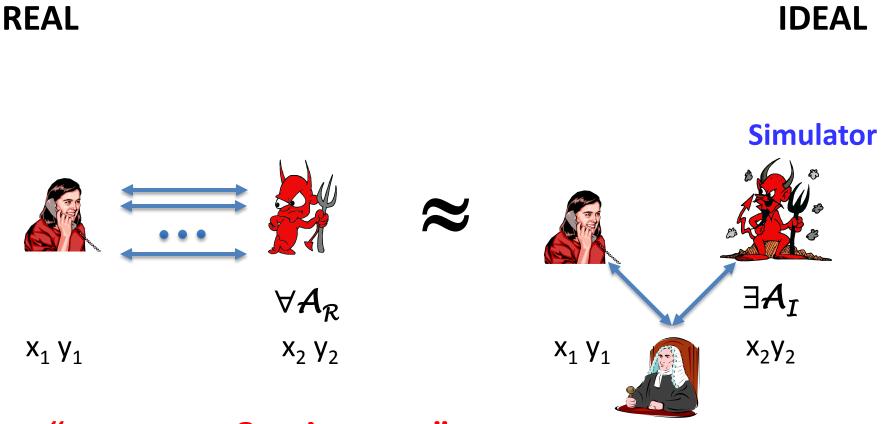






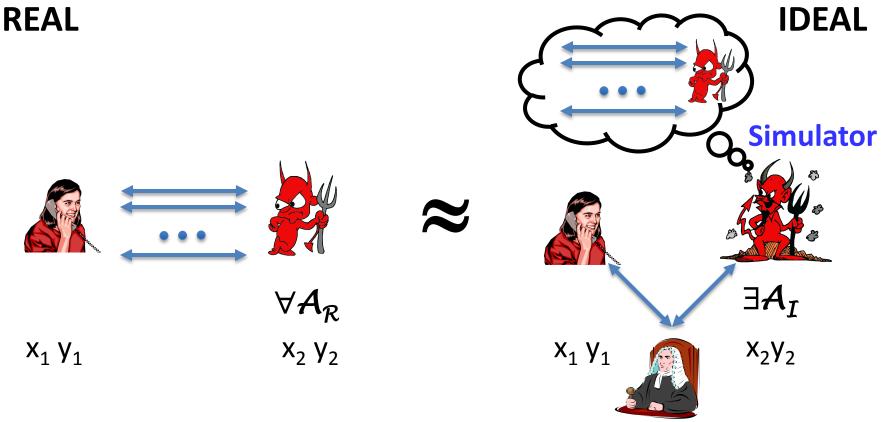
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Correctness: The output of every player in ideal is the same as in real



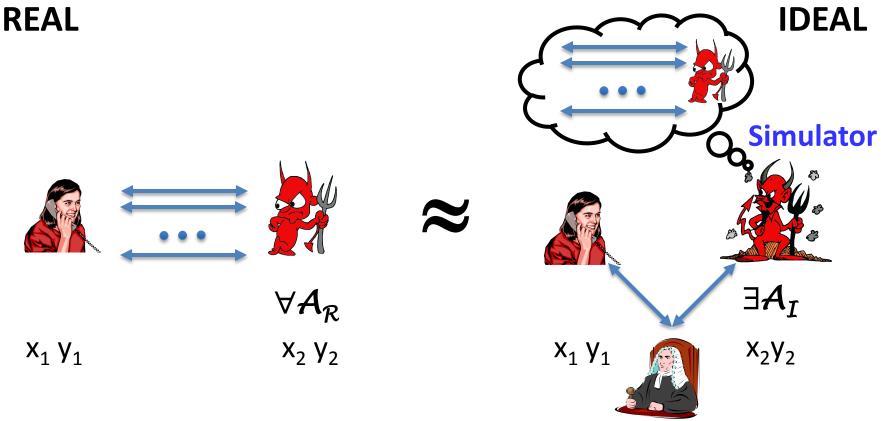
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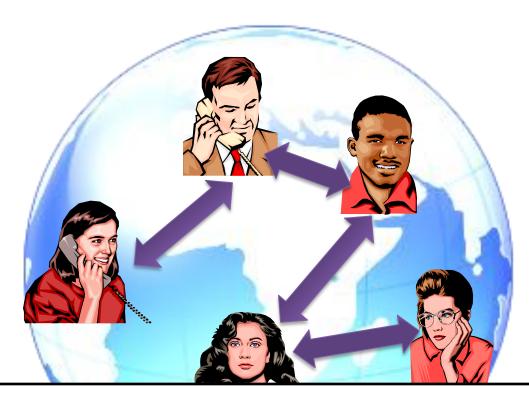
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## The Concurrent Model



## **The Concurrent Model**



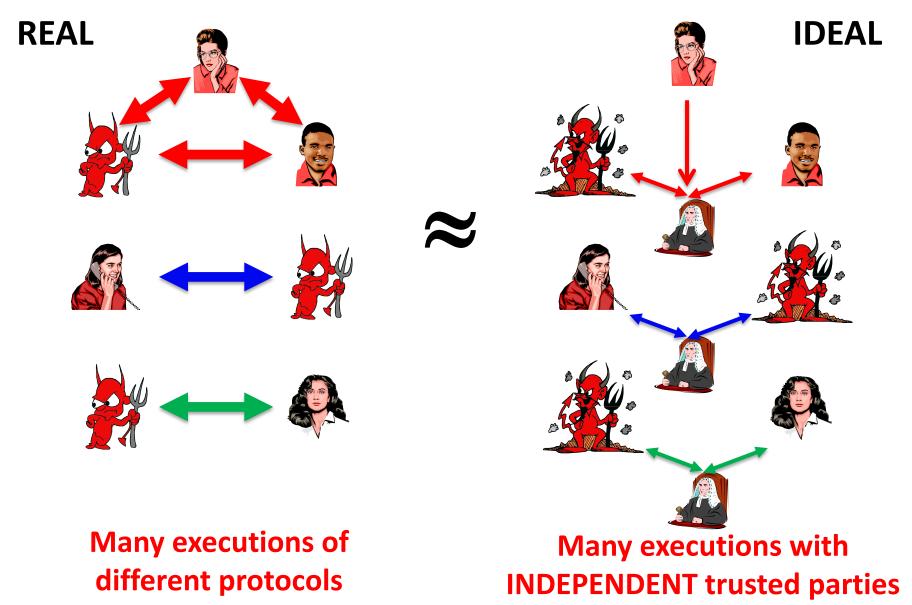
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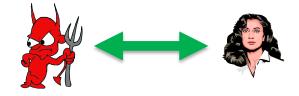
## Concurrent Security (informally)



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#### Universal Composibility (UC) [Can00]



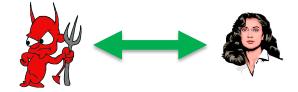
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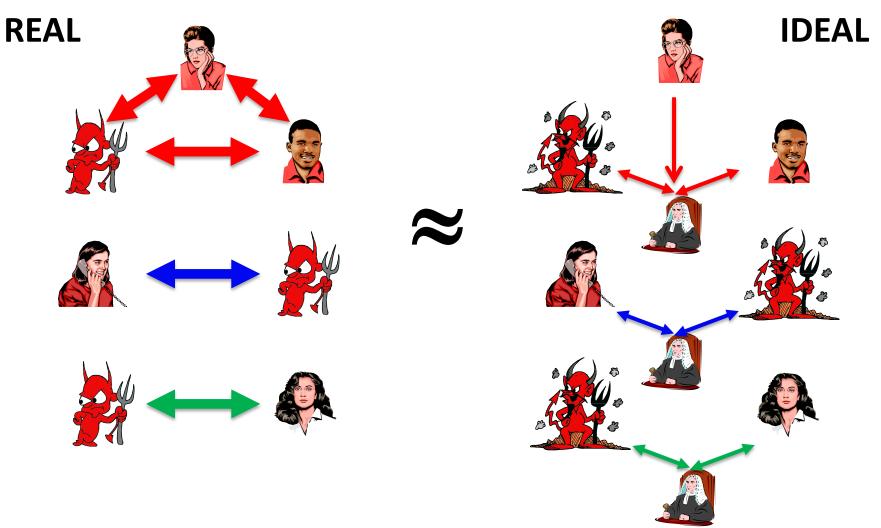


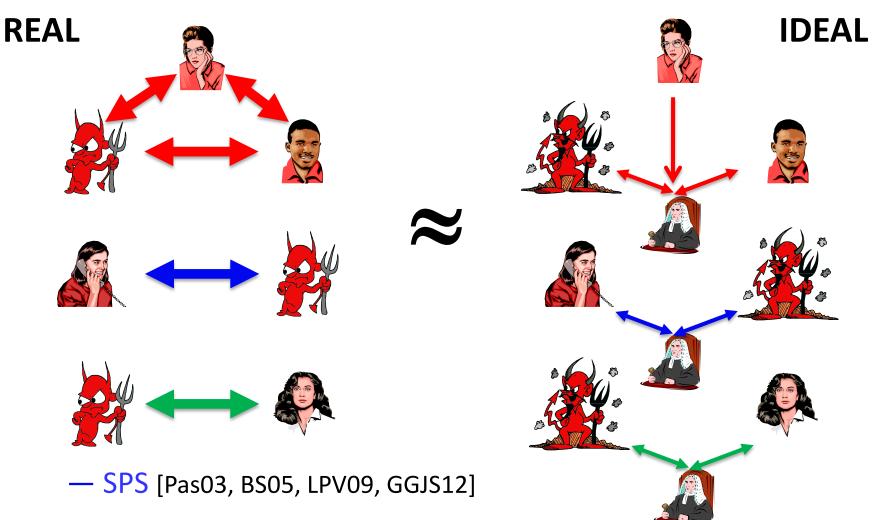
## Universal Composibility (UC) [Can00] Impossible [CF01, CKF03]

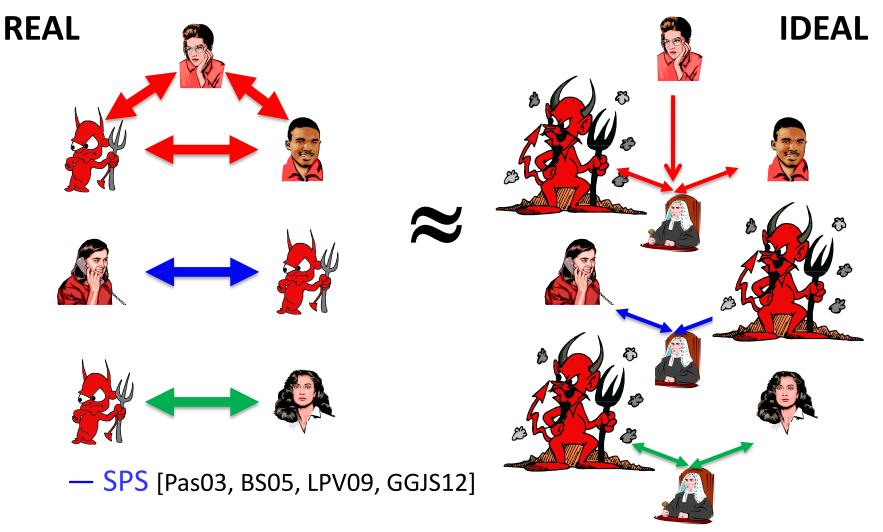


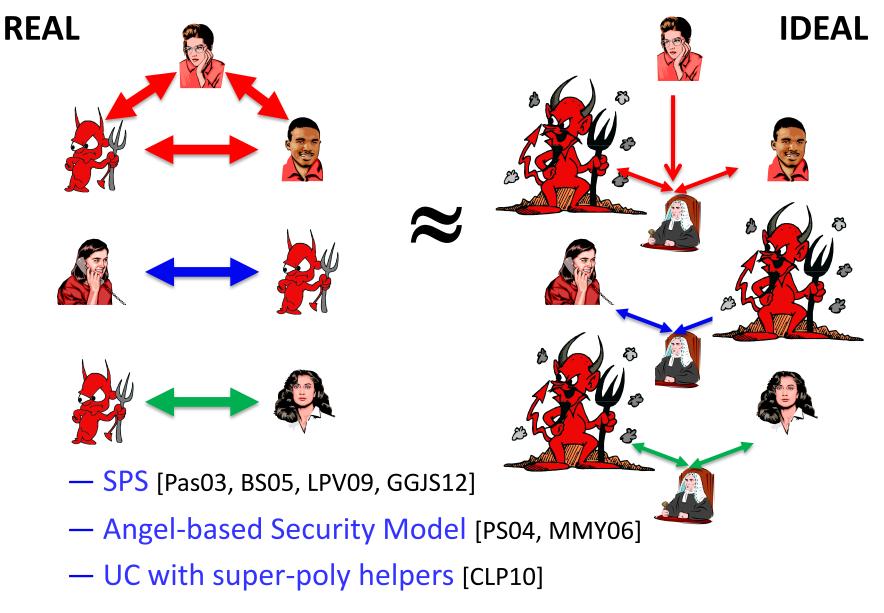
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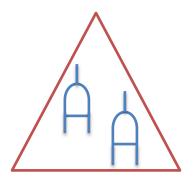


# Super Polynomial Time Simulation (SPS) REAL **IDEAL Feasibility Results Only** — SPS [Pas03, BS05, LPV09, GGJS12] - Angel-based Security Model [PS04, MMY06] - UC with super-poly helpers [CLP10]

# Super Polynomial time (SPS) Security

#### **Feasibility Results Only**

#### Due to the Non-Black-Box constructions (Lots of Karp reductions)



## Super Polynomial time (SPS) Security

#### **Feasibility Results Only**

#### Naturally, Solution: Black-box Constructions (No Karp reductions)

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O(1) round BB MPC, f/ minimal assumption semi-honest OT [Kil88,IPS08,IKLP06,Hai08,Wee10,Goy11]

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#### In the concurrent setting

Only **unconditionally secure** UC protocols f/ strong set-ups e.g. Ideal OT [Kil88,IPS08], hardware tokens [GISVW10]

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## Can we have BB concurrently secure protocols in the plain model?

## Yes!

#### **Our Result (informal) :**

**BB** construction of concurrently secure MPC protocols

- In the plain model
- Based on minimal assumption Semi-Honest OT
- Security in the UC with super-poly helper model
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## Ideal Oblivious Transfer Box F<sub>OT</sub>



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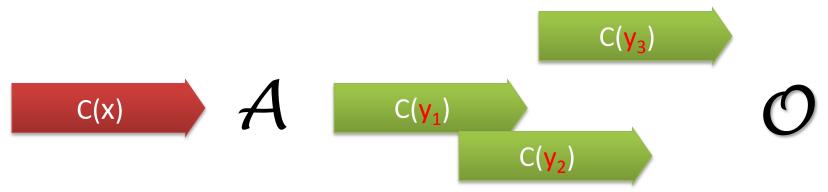
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## Stand-alone Semi-honest OT SH-OT

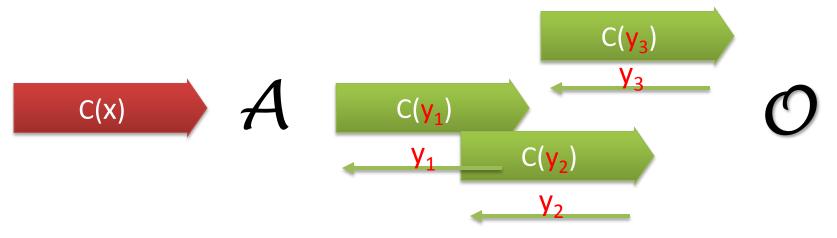
The main tool: BB CCA-Secure Commitments [CLP10]

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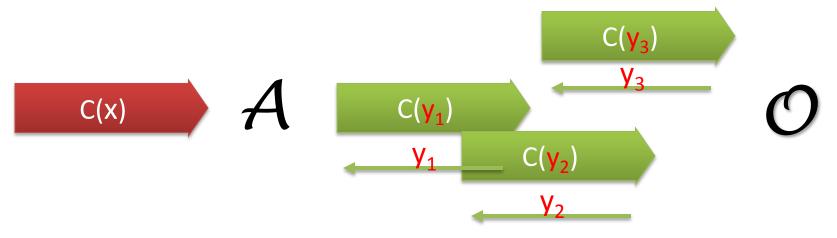


The commitment analogue of CCA2 encryption.



O is a committed-value oracle If valid com, y = the committed value Else if invalid com, y = bot

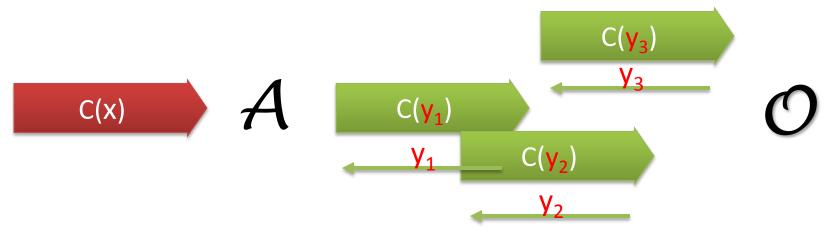
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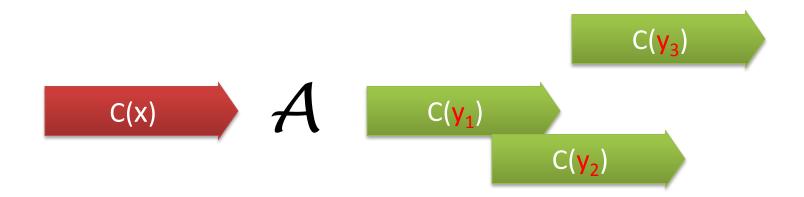
Note: Original definition in [CLP10] considers a decommitment oracle. (with black-box construction, we can only achieve the weaker notion.)

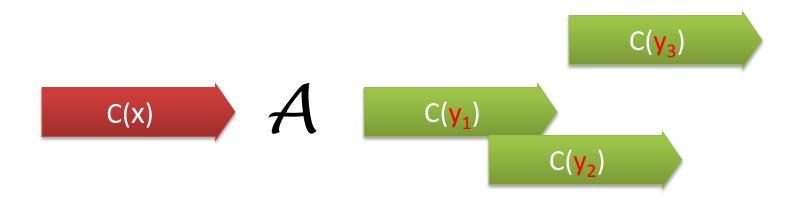
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## **Chosen-Commitment-Attack (CCA) security:**

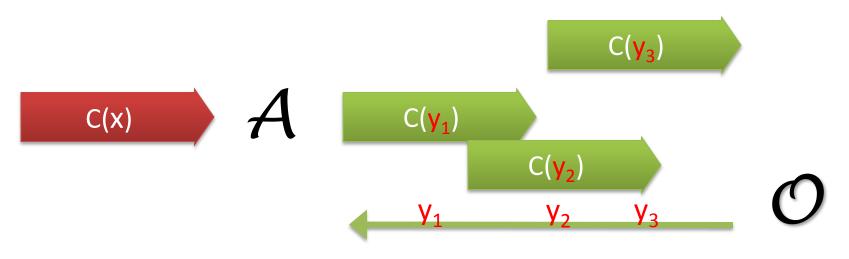
- **Either** *A* forwards the left commitment to the right
- **Or** LHS is hiding --- view of *A* indistinguishable





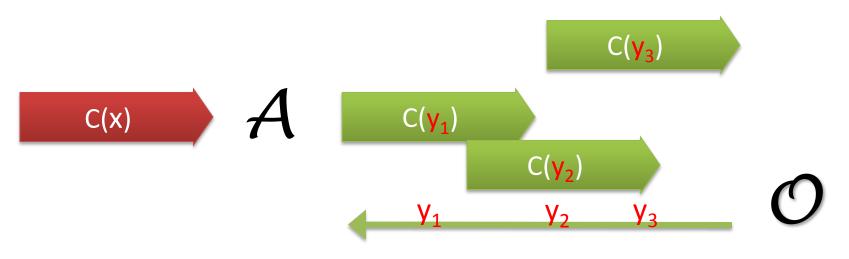
## **Non-Malleability**

**Either** A copies the left commitment to the right **Or** x and  $(y_1, y_2, y_3)$  independent --- view of  $A + (y_1, y_2, y_3)$  indistinguishable



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CCA security  $\rightarrow$  Non-Malleability

#### Theorem 1: OWF BB construction of CCA commitments

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#### **Theorem 2: CCA commitments + SH-OT**

→ BB implementation of F<sub>OT</sub>

Theorem 1: OWF 
BB construction of CCA commitments

**Proof:** [CLP10]---Non-BB CCA commitments

- + [PW08]---BB trapdoor commitments
- + [CDMW08,09]---Cut & choose for consistency

**Theorem 2: CCA commitments + SH-OT** 

 $\rightarrow$  BB implementation of  $F_{OT}$ 

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#### Theorem 2: CCA + SH-OT $\rightarrow$ BB implementation of $F_{OT}$ ,

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S (m<sub>0</sub>m<sub>1</sub>)

 $\mathcal{R}_{(b)}$ 

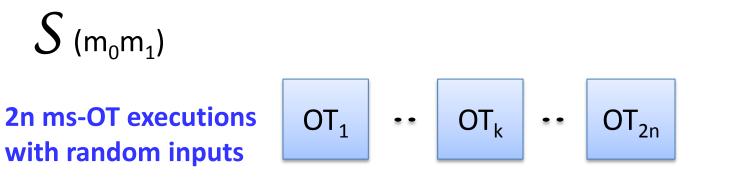
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BB Solution: Cut & Choose

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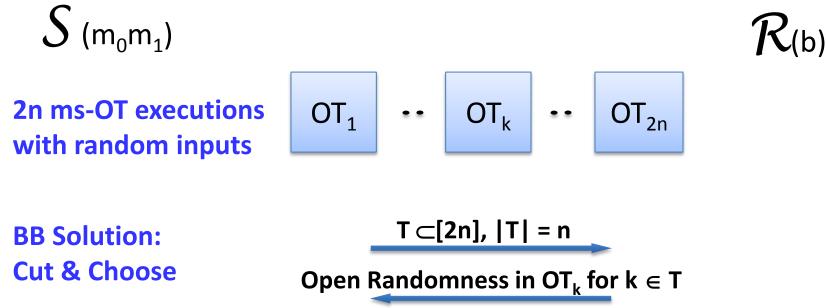
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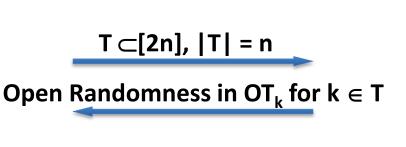
#### Cut & Choose R behave honestly in most OTs [IKLP06,Wee10]

Malicious Sender OT (ms-OT)---OT secure for malicious sender & SH receiver S (m\_nm\_1)  $\mathcal{R}_{(b)}$ 

2n ms-OT executions OT<sub>1</sub> •

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**OT Combiner** 

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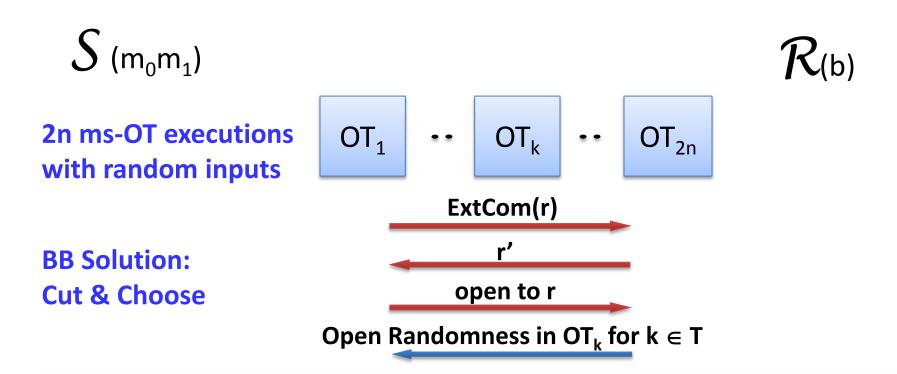
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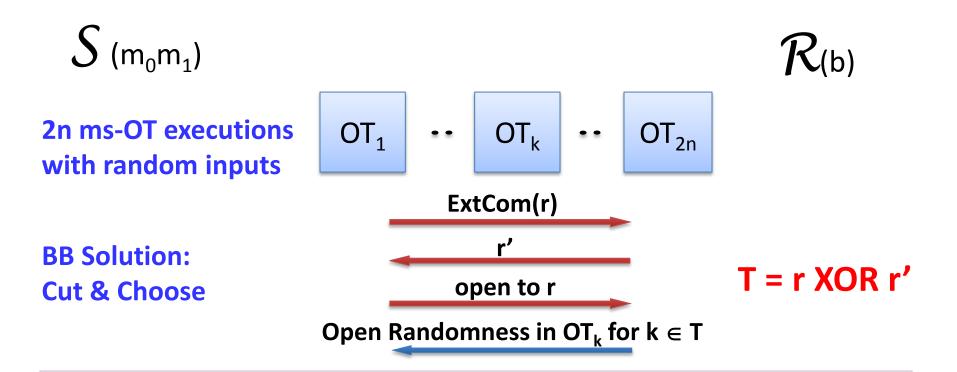
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#### Theorem 2: CCA + mS-OT → BB implementation of F<sub>OT</sub>



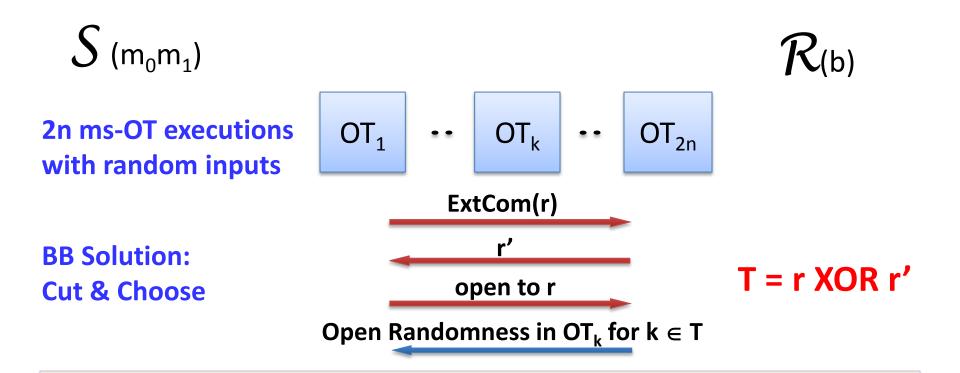
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# Using Coin Tossing, Simulator can bias the set T to be cut

Informally, SH-OT + Coin-Tossing

→ Ideal OT in stand-alone setting [IKLP06,Wee10]

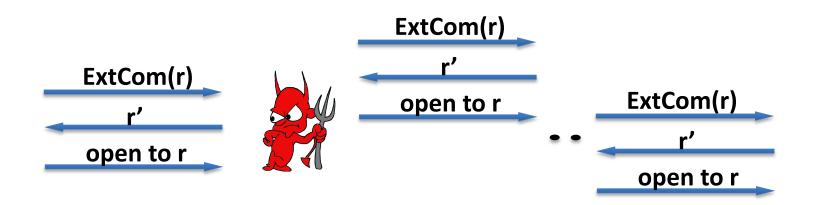
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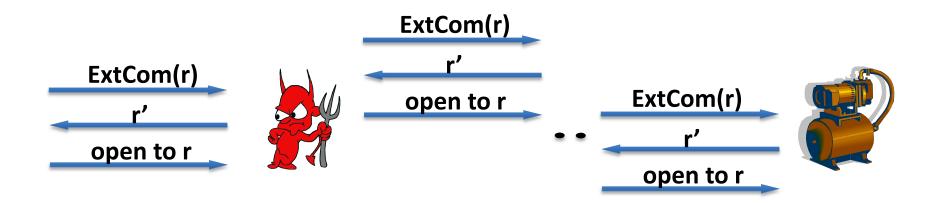
Main issue: **simulation-sound** coin tossing

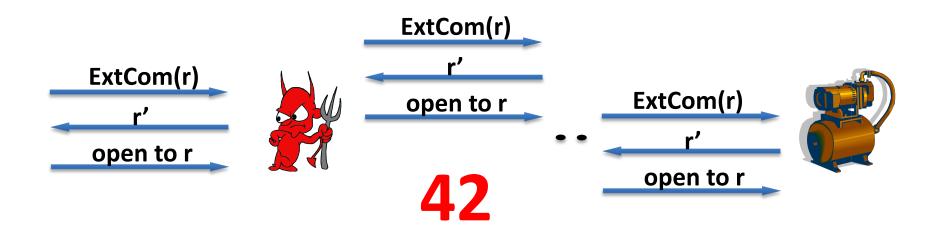
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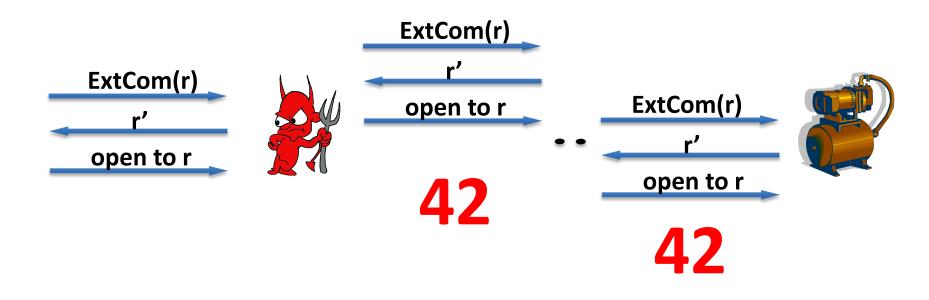
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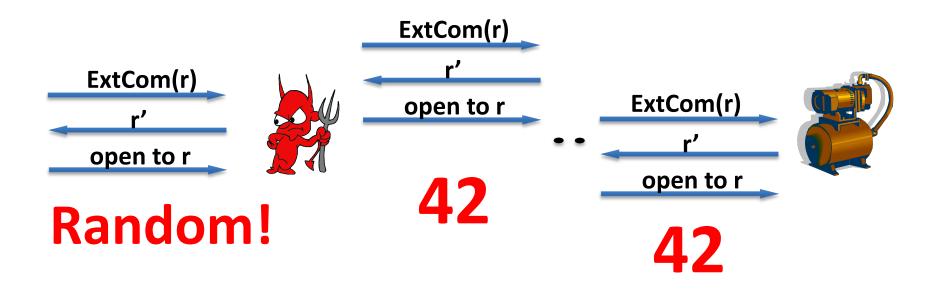
No adv can bias the coin tossing results, even when the simulator is doing so

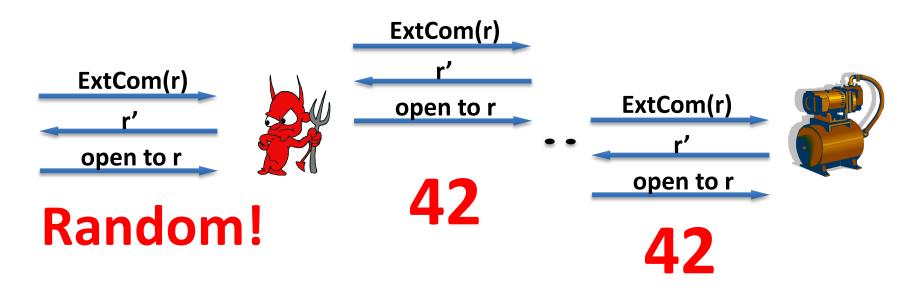




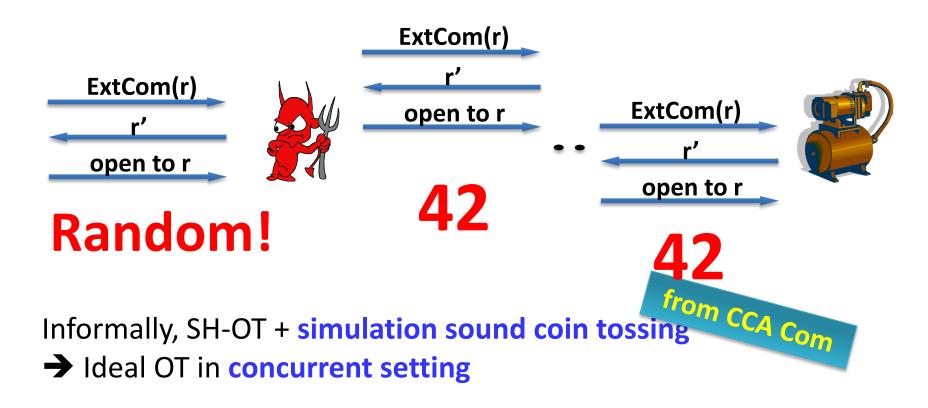


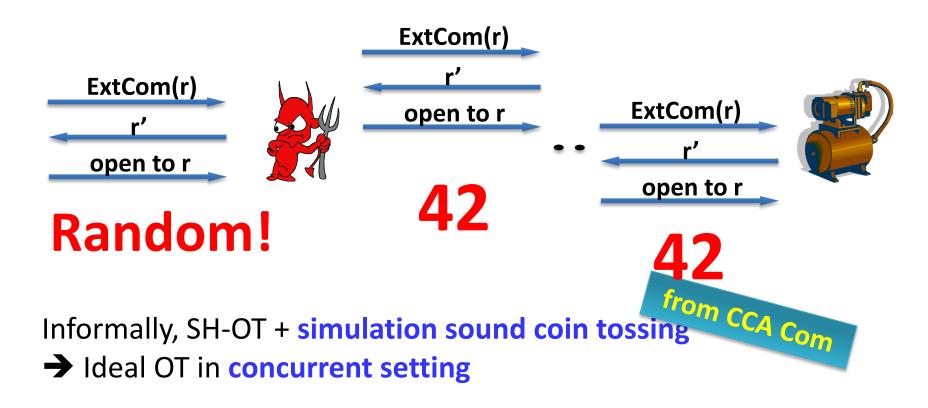


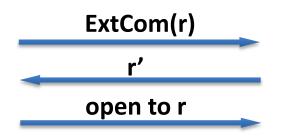


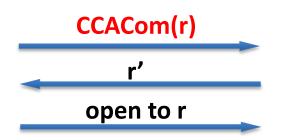


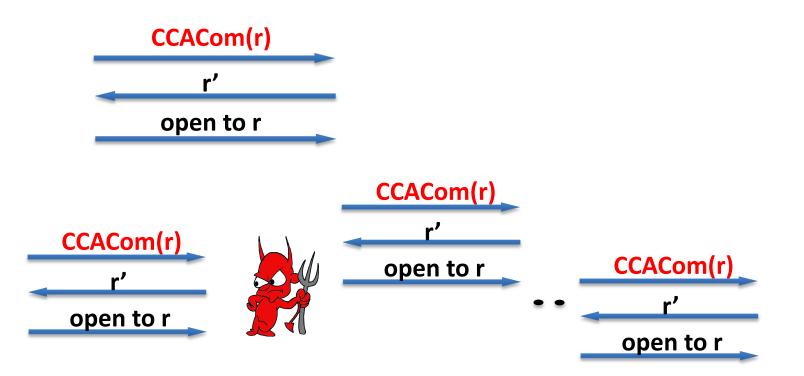
Informally, SH-OT + simulation sound coin tossing
 → Ideal OT in concurrent setting

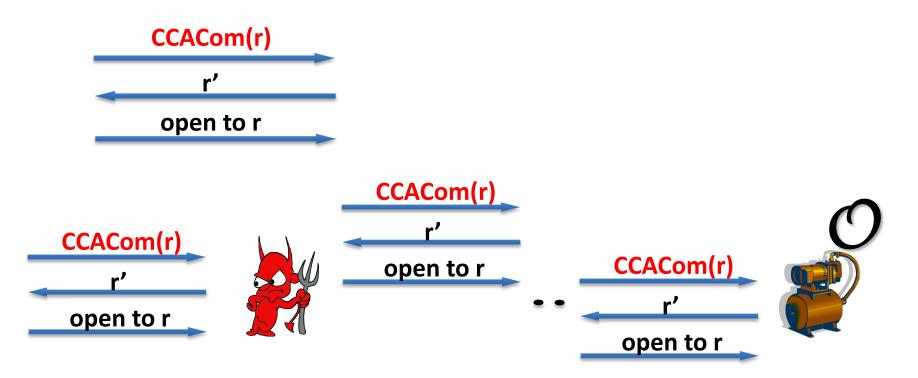




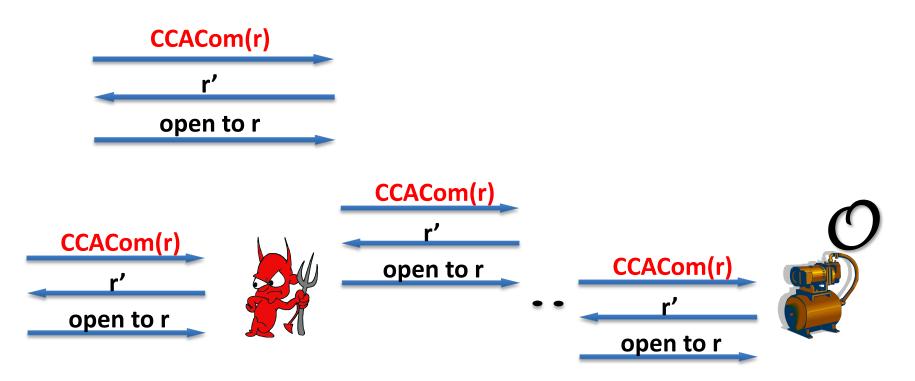






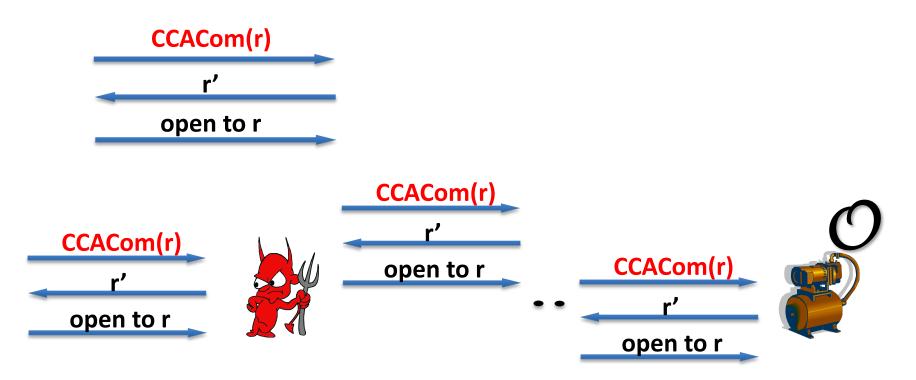


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