

Differential Privacy with Imperfect Randomness

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Randomness in Cryptography



- Cryptographic algorithms **require** randomness.
 - Secret keys must have entropy
 - Many primitives must be randomized (Enc, Com, ZK, etc.)
- Common to assume **perfect** randomness is available
- But real-world randomness is **imperfect**.

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

Randomness in Cryptography



- Cryptographic algorithms **require** randomness.
 - Secret keys must have entropy
 - Many primitives must be randomized (Enc, Com, ZK, etc.)
- Common to assume **perfect** randomness is available
- But real-world randomness is **imperfect**.

Main Question: Can we base cryptography on (realistic) imperfect randomness?

Imperfect Sources



- **Imperfect source S** : family of distributions R satisfying some property (i.e., entropy)
- “Tolerate” imperfect source: have one scheme correctly working for any R in the source S

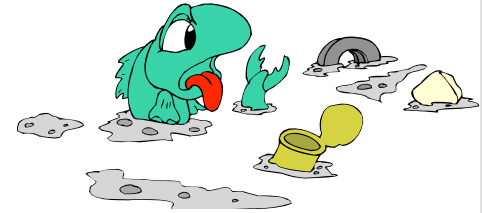
Main Question (Restated): What imperfect sources are enough for cryptography?

Extractable Sources



- Sources permitting (deterministic) extraction of nearly perfect randomness [vNeu, Eli'72, Blum'85 ...]
- Suffice for (almost) anything possible with perfect randomness
- **Bad news:** many sources are non-extractable ☹️

Non-Extractable Sources



- Obvious: sources with no “entropy”
 - Clearly, cannot do crypto
- **What about “entropy” (weak) sources?**
 - Generally non-extractable [SV85,CG89] ☹
 - Simplest example: γ -Santha-Vazirani sources – **SV(γ)**
 - Produces bits b_1, b_2, \dots , each having bias at most γ (possibly dependent on prior bits).

$$\frac{1}{2} \cdot (1 - \gamma) \leq \Pr[b_i = 0 \mid b_1 b_2 \dots b_{i-1}] \leq \frac{1}{2} \cdot (1 + \gamma)$$

- Non-extractable: for any $f: \{0,1\}^n \rightarrow \{0,1\}$, there exists a **SV(γ)** distribution s.t. **f(SV(γ))** has bias at least γ .

Randomness in Cryptography

Cryptography
is Impossible

Cryptography
is Possible



General (Weak) Entropy Sources?

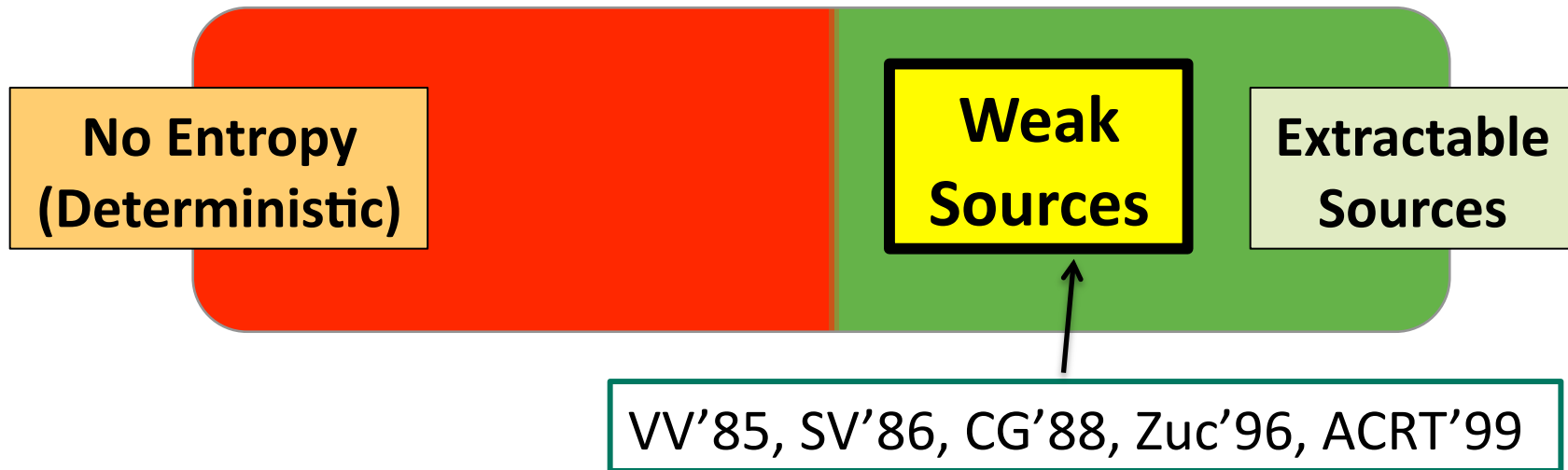


(Depends on Application)

BPP Simulation

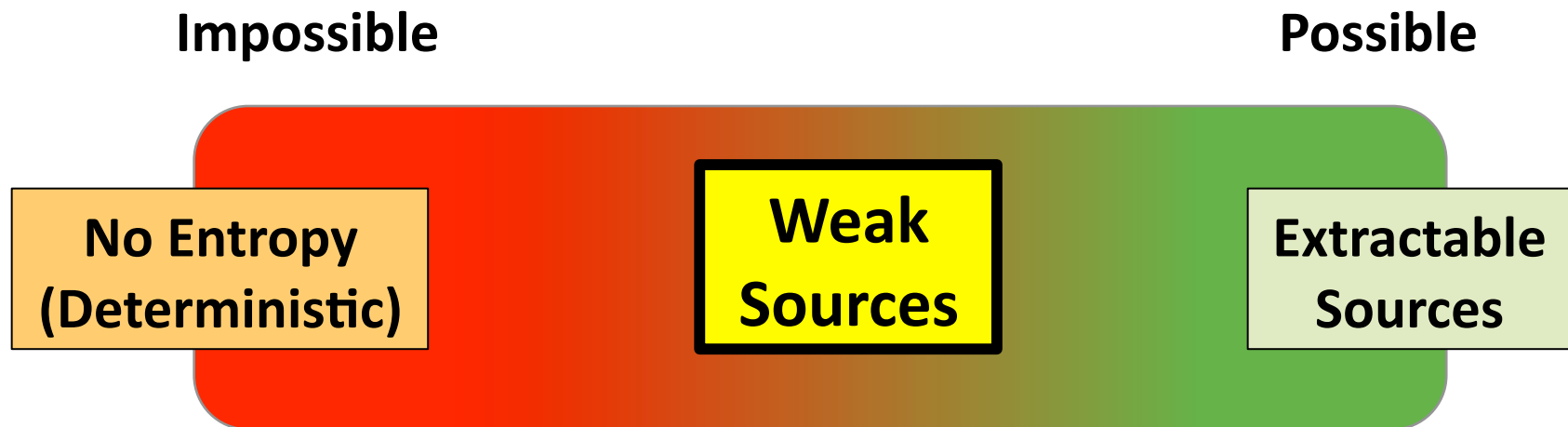
Impossible

Possible



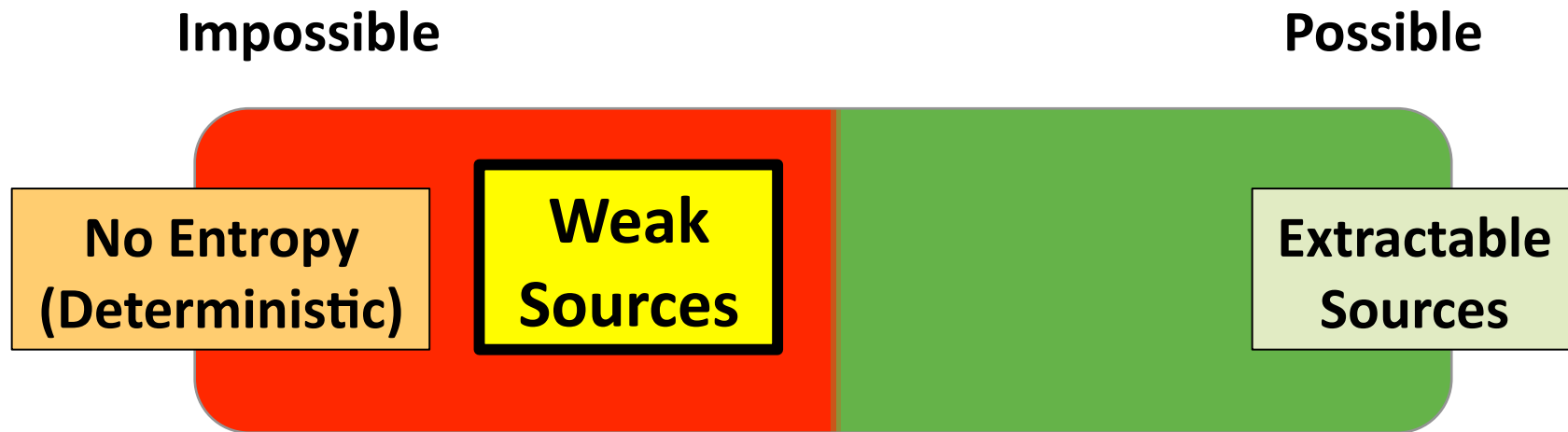
Same good news for Crypto?

Authentication (MACs, Sigs)



- Many (but not all [DS02]) weak sources are **sufficient** for:
 - **MACs** [MW'97, DKRS'06]
 - **Signature Schemes** [DOPS'04] – under appropriate hardness assumptions.
- **Intuition:** only require that it is hard to guess (“forge”) a long string, so having (min-)entropy suffices

Privacy/Secrecy (Enc, Com, ZK)



- $SV(\gamma)$ not sufficient for:
 - Unconditionally-secure encryption [MP'90]
 - Computationally-secure encryption [DOPS'04]
 - Commitment, Zero-Knowledge, Secret-Sharing [DOPS'04]
- [BD'07]: If can generate k -bit SK from R , can extract k almost uniform bits from R .
 - **Traditional privacy requires an extractable source.**

Privacy/Secrecy (Enc, Com, ZK)

DOPS'04 Main Lemma: Let X be a “weak source”.
If $f(X) \approx_c g(X)$, then $\Pr_{x \leftarrow U}[f(x) \neq g(x)] = \text{negl}(k)$

- We require adversary to have a **negligible** advantage in distinguishing (e.g. $\text{Enc}(0) \approx_c \text{Enc}(1)$)
- Can privacy/secrecy be based on weak (e.g., SV) sources if we (naturally) relax the security definition?
 - E.g. consider **Differential Privacy**

Differential Privacy [Dwork'06, DMNS'06]

- Database **D**: Array of rows.
 - Neighboring databases - **D**₁ **D**₂ differ in **1** entry.
- Queries **f(D) → Z**
 - Low sensitivity queries – answer does not change by much on neighboring databases.

A mechanism **M** is **ε-differentially private** w.r.t. source **S** if for all neighboring databases **D**₁ **D**₂, all distributions **R** ∈ **S**, and all possible outcomes **z**:

$$\frac{\Pr_{r \leftarrow R}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow R}[M(D_2, f; r) = z]} \leq e^\epsilon \approx 1 + \epsilon$$

Differential Privacy [Dwork'06, DMNS'06]

- Notice, ϵ cannot be negligible
 - Implies output of mechanism is negligibly close on any two **different** databases – **not useful**.
 - Hope to overcome impossibility result of DOPS'04.

A mechanism M is ϵ -differentially private w.r.t. source S if for all neighboring databases D_1, D_2 , all distributions $R \in S$, and all possible outcomes z :

$$\frac{\Pr_{r \leftarrow R}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow R}[M(D_2, f; r) = z]} \leq e^\epsilon \approx 1 + \epsilon$$

Utility

A mechanism **M** has **ρ -utility** w.r.t. source **S** if for all databases **D** and all distributions **$R \in \mathcal{S}$** :

$$E_{r \leftarrow R} [|f(D) - M(D, f; r)|] \leq \rho$$

A mechanism **M** is **ϵ -differentially private** w.r.t. source **S** if for all neighboring databases **D_1, D_2** , all distributions **$R \in \mathcal{S}$** , and all possible outcomes **z**:

$$\frac{\Pr_{r \leftarrow R} [M(D_1, f; r) = z]}{\Pr_{r \leftarrow R} [M(D_2, f; r) = z]} \leq e^\epsilon \approx 1 + \epsilon$$

Accurate and Private Mechanisms

Can we achieve a good tradeoff between privacy and utility?

“non-trivial”

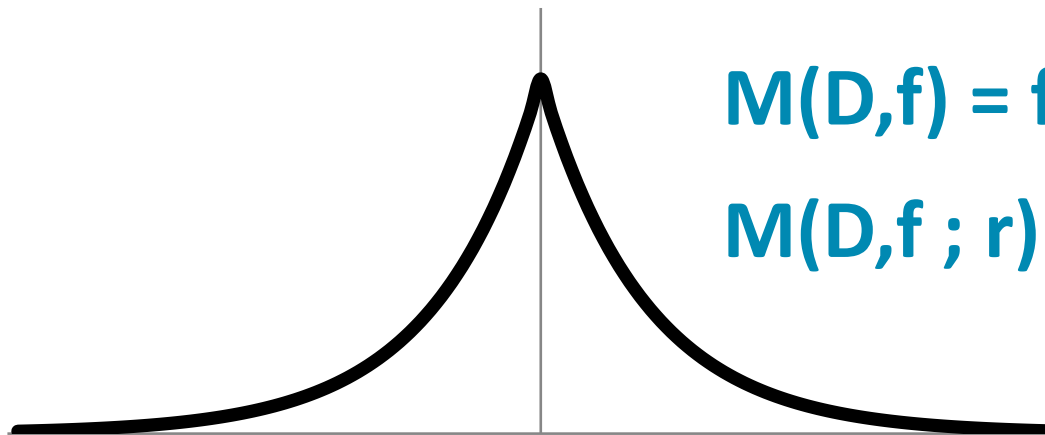
Family of mechanisms is ~~accurate and private~~ w.r.t. source S if for all $\epsilon > 0$ there is M_ϵ that is ϵ -DP and has $g(\epsilon)$ utility w.r.t S , for some $g(\cdot)$

Additive-Noise Mechanisms (ANM)

$$M(D, f ; r) = f(D) + X_\epsilon(r)$$

appropriate “noise”
distribution

- [DN'03, DN'04, BDMN'05, DMNS'06, GRS'09, HT'10]
- E.g. Add **Laplacian** noise[DMNS'06]



$$M(D, f) = f(D) + \text{Lap}(1/\epsilon)$$

$$M(D, f ; r) = f(D) \pm \log(r)/\epsilon$$

- ϵ -differentially private and has $\Theta(1/\epsilon)$ -utility w.r.t. \mathbf{U}
 - Hence, “non-trivial” w.r.t. \mathbf{U}

Our Question

Are weak entropy sources sufficient to achieve “non-trivial” mechanisms?

Impossible

Possible

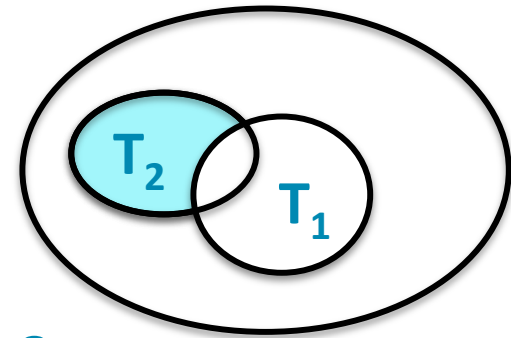
No Entropy
(Deterministic)

γ -SV
Sources

Extractable
Sources

- **Negative** result
 - Additive-noise mechanisms **cannot** be “non-trivial” w.r.t. $SV(\gamma)$
- Most surprising, **positive** result
 - “Non-trivial” “SV-robust” mechanisms for low-sensitivity functions
- **Separation** between **traditional** and **differential** privacy

A General Lower Bound



First, a useful Lemma:

○ Sets $T_1, T_2 \subset \{0,1\}^n$ s.t. $|T_1| \geq |T_2| > 0$

○ Define $\sigma = \frac{|T_2 \setminus T_1|}{|T_2|}$ **Degree of disjointness**

• Disjoint: $\sigma = 1$

• Contained: $\sigma = 0$

○ There exists distribution $SV(\gamma)$ s.t.

$$\frac{\Pr_{r \leftarrow SV(\gamma)}[r \in T_1]}{\Pr_{r \leftarrow SV(\gamma)}[r \in T_2]} \geq (1 + \gamma\sigma) \cdot \frac{|T_1|}{|T_2|} \geq 1 + \gamma\sigma$$

Factor by which $SV(\gamma)$ can increase ratio.

A General Lower Bound

- Fix neighboring databases D_1, D_2 , query f and outcome z
- Define $T_b = \{r \mid M(D_b, f; r) = z\}$
(i.e., set of coins that make M output z on D_b)

$$\frac{\Pr_{r \leftarrow SV(\gamma)}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow SV(\gamma)}[M(D_2, f; r) = z]} = \frac{\Pr_{r \leftarrow SV(\gamma)}[r \in T_1]}{\Pr_{r \leftarrow SV(\gamma)}[r \in T_2]} \geq (1 + \gamma\sigma)$$

By lemma



In additive-noise mechanisms:

- T_1, T_2 disjoint, so $\sigma = 1$
- Explains why cannot have ϵ -DP for $\epsilon < \gamma$

A General Lower Bound

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By lemma

Conclusion:

- ϵ -DP w.r.t. $SV(\gamma)$ requires $\sigma \leq \epsilon/\gamma = O(\epsilon)$
- $T_1 \cap T_2$ must be “big” – a $1 - \epsilon$ fraction of T_2 .

Consistent Sampling (Man'94, Hol'07, MMP+'10)

A mechanism \mathbf{M} has ϵ -consistent sampling if for all queries $f \in \mathbf{F}$, all neighboring databases $\mathbf{D}_1, \mathbf{D}_2$, and all possible outcomes \mathbf{z} :

$$\frac{|T_1 \setminus T_2|}{|T_2|} \leq \epsilon$$

Lemma: If \mathbf{M} is ϵ -consistent, then \mathbf{M} is ϵ -DP w.r.t. \mathbf{U}

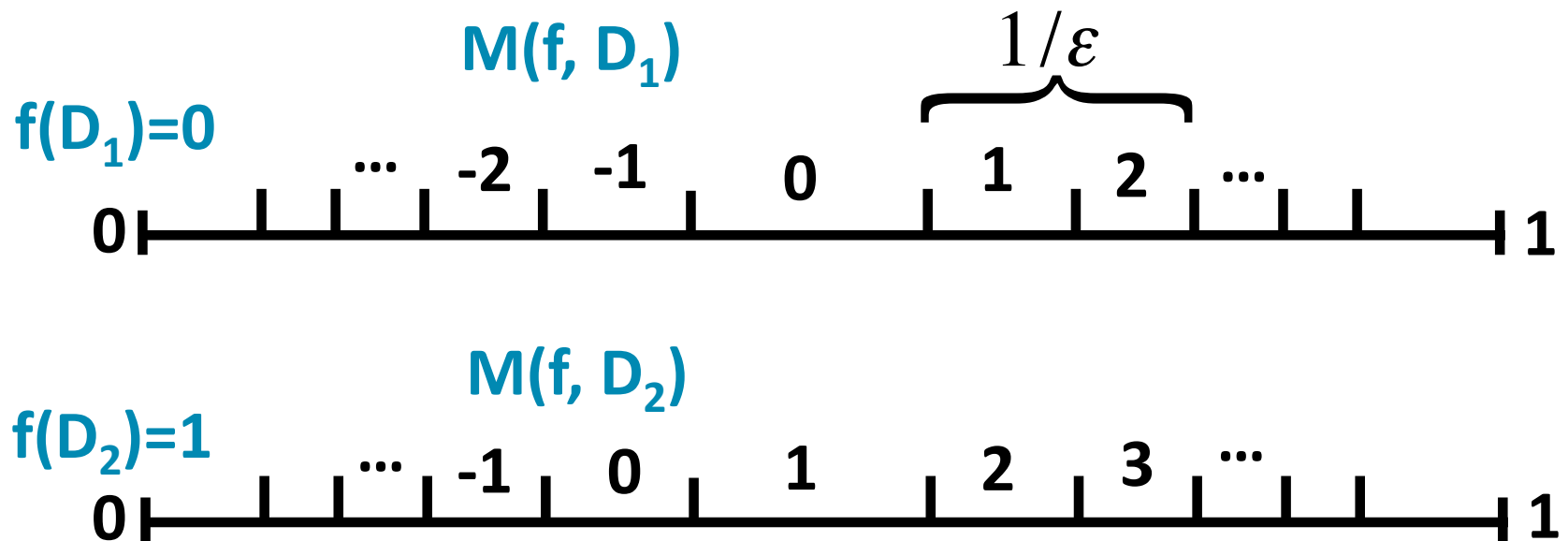
Proof:

$$\begin{aligned} \frac{\Pr_{r \leftarrow U_n} [M(D_1, f; r) = z]}{\Pr_{r \leftarrow U_n} [M(D_2, f; r) = z]} &= \frac{\Pr_{r \leftarrow U_n} [r \in T_1]}{\Pr_{r \leftarrow U_n} [r \in T_2]} \\ &= \frac{|T_1|}{|T_2|} = \frac{|T_1 \cap T_2|}{|T_2|} + \frac{|T_1 \setminus T_2|}{|T_2|} \leq 1 + \epsilon \end{aligned}$$

A New Mechanism

$$M(D, f) = [f(D) + \text{Lap}(1/\epsilon)]_{1/\epsilon}$$

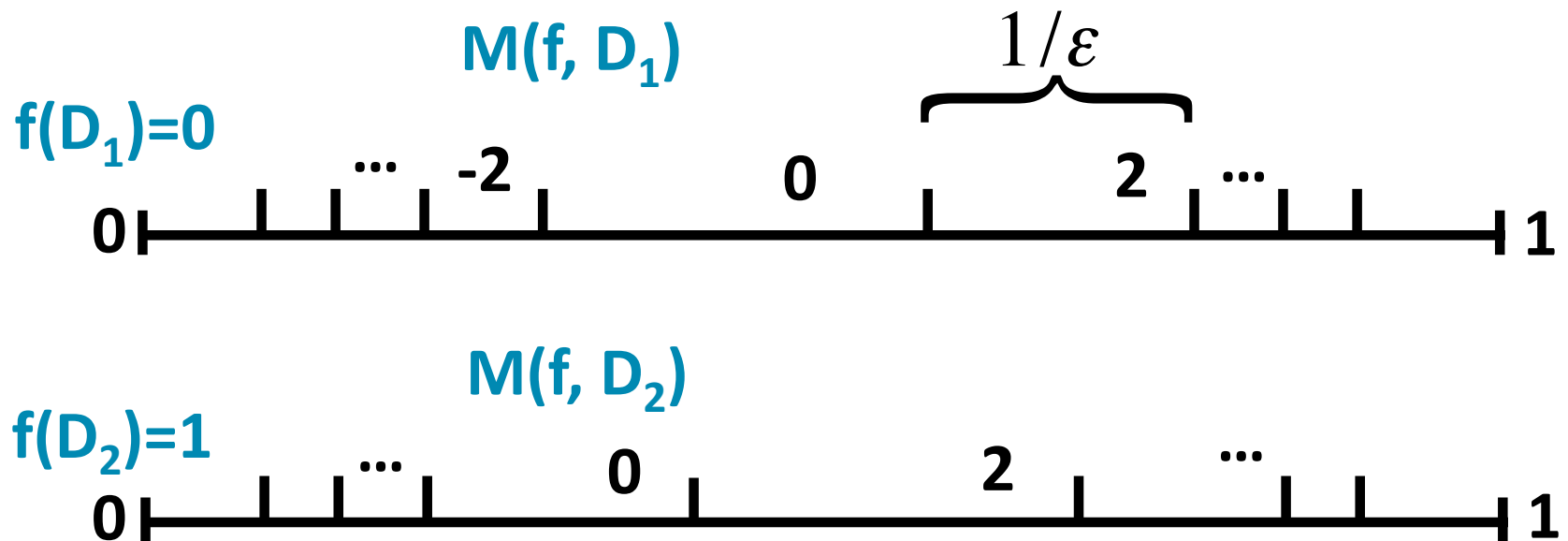
- Round outcome to nearest multiple of $1/\epsilon$
 - Utility is conserved (asymptotically): still $\Theta(1/\epsilon)$ -utility



A New Mechanism

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A New Mechanism

$$M(D,f) = [f(D) + \text{Lap}(1/\epsilon)]_{1/\epsilon}$$

- Round outcome to nearest multiple of $1/\epsilon$
 - Utility is conserved (asymptotically): still $\Theta(1/\epsilon)$ -utility
- Guarantees T_1, T_2 will intersect on a large fraction of coins, as required for ϵ -consistent sampling.
- **Overcomes our lower bound.**

A New Mechanism

$$M(D,f) = [f(D) + \text{Lap}(1/\epsilon)]_{1/\epsilon}$$

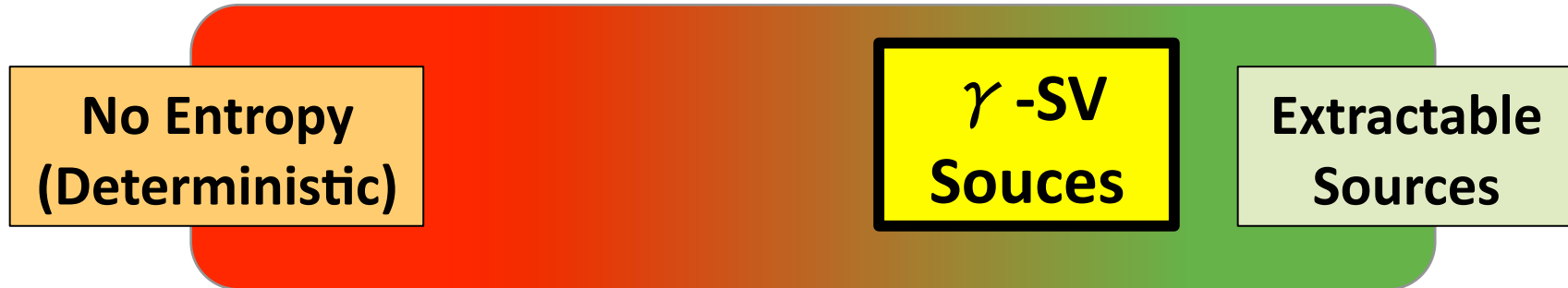
Can we implement it in a “SV-robust” manner?

- **Yes!** But non-trivial
 - Not every implementation is “SV-robust”
 - ϵ -consistent sampling is **necessary** but **not sufficient**
- Define ϵ -SV-consistent sampling
 - Natural definition, does not reference **SV(γ)**
 - **Sufficient** for “SV robustness”
- Use **arithmetic coding** to ensure SV-consistency
 - Need to be careful with **finite precision**

Differential Privacy – Our Results

Impossible

Possible



- Differential privacy is **possible** with **SV(γ)** sources.
- Separation between **traditional** (Enc/Com/ZK) and **differential** privacy.

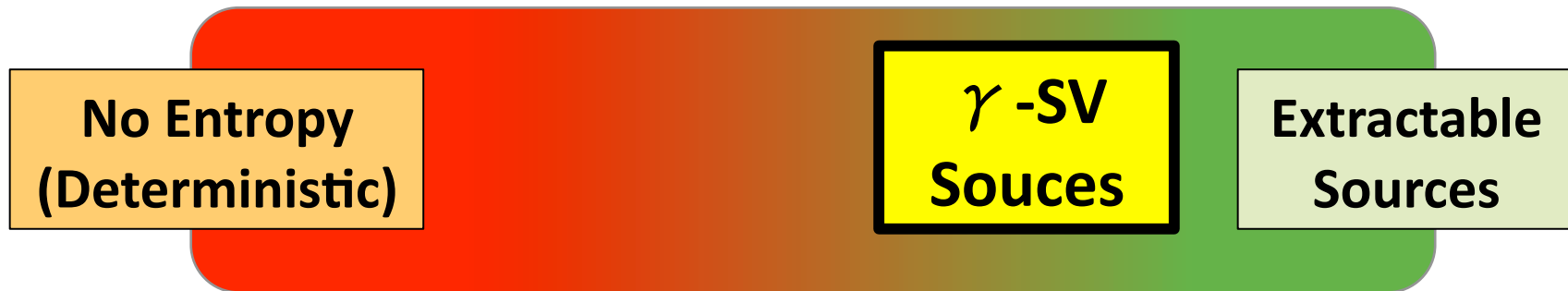
Weak
Sources



Differential Privacy – Our Results

Impossible

Possible



- Differential privacy is **possible** with **SV(γ)** sources.
- Separation between **traditional** (Enc/Com/ZK) and **differential** privacy.
- Motivate consistent sampling as a design paradigm.
 - Useful applications in upcoming CCS paper [Mir'12].

Thank you!