

Trapdoors for Lattices: Simpler, Tighter, Faster, Smaller

Daniele Micciancio¹

Chris Peikert²

¹UC San Diego

²Georgia Tech

April 2012

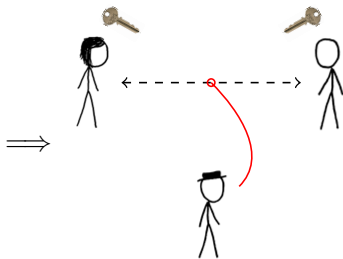
Lattice-Based Cryptography

$$y = g^x \pmod{p}$$

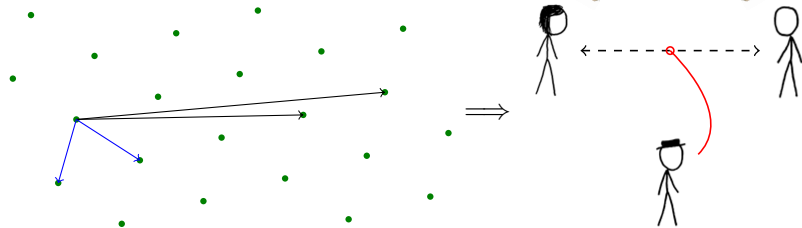
$$m^e \pmod{N}$$

$$e(g^a, g^b)$$

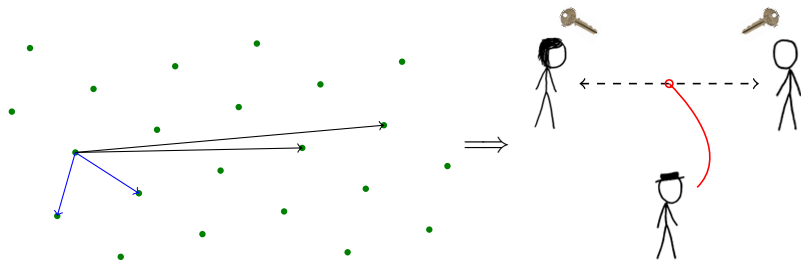
$$N = p \cdot q$$



Lattice-Based Cryptography



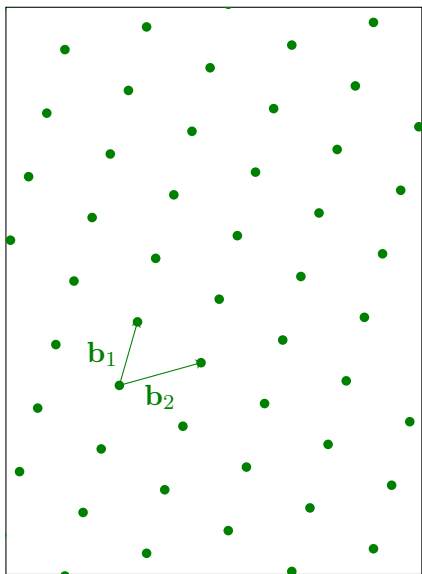
Lattice-Based Cryptography



Why?

- ▶ **Simple & efficient**: linear, highly parallel operations
- ▶ Resist **quantum** attacks (so far)
- ▶ Secure under **worst-case** hardness assumptions [Ajtai'96,...]
- ▶ Solve '**holy grail**' problems like FHE [Gentry'09,...]

Point Lattices

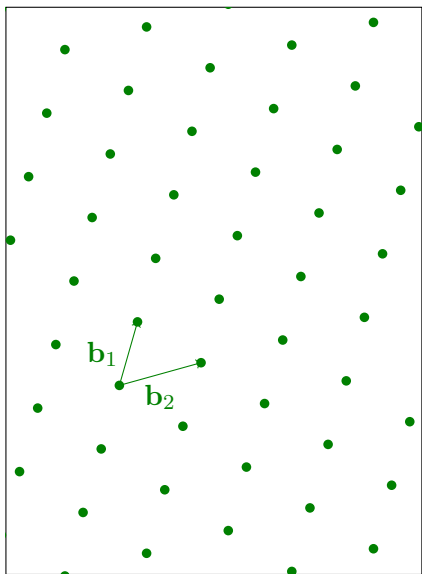


A lattice is the set of all integer linear combinations of (linearly independent) basis vectors

$$\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\} \subset \mathbb{R}^d:$$

$$\Lambda = \sum_{i=1}^n \mathbf{b}_i \cdot \mathbb{Z}$$

Point Lattices

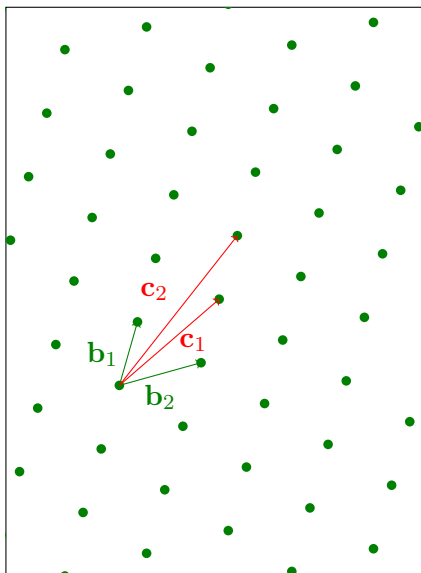


A lattice is the set of all integer linear combinations of (linearly independent) basis vectors

$$\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\} \subset \mathbb{R}^d:$$

$$\Lambda = \sum_{i=1}^n \mathbf{b}_i \cdot \mathbb{Z} = \{\mathbf{B}\mathbf{x} : \mathbf{x} \in \mathbb{Z}^n\}$$

Point Lattices



A lattice is the set of all integer linear combinations of (linearly independent) basis vectors

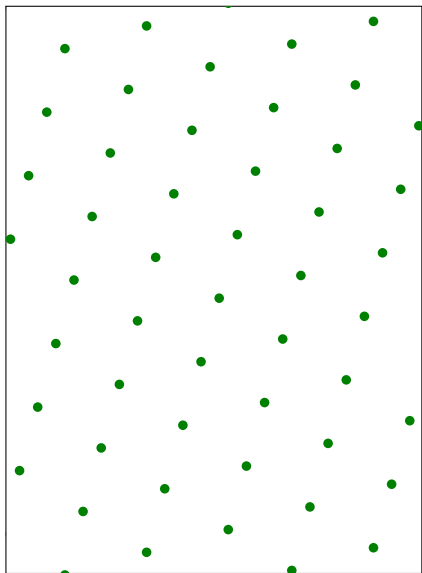
$$\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\} \subset \mathbb{R}^d:$$

$$\Lambda = \sum_{i=1}^n \mathbf{b}_i \cdot \mathbb{Z} = \{\mathbf{B}\mathbf{x} : \mathbf{x} \in \mathbb{Z}^n\}$$

The same lattice has many bases

$$\Lambda = \{\mathbf{C}\mathbf{x} : \mathbf{x} \in \mathbb{Z}^n\}$$

Point Lattices



A lattice is the set of all integer linear combinations of (linearly independent) basis vectors

$$\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\} \subset \mathbb{R}^d:$$

$$\Lambda = \sum_{i=1}^n \mathbf{b}_i \cdot \mathbb{Z} = \{\mathbf{B}\mathbf{x} : \mathbf{x} \in \mathbb{Z}^n\}$$

The same lattice has many bases

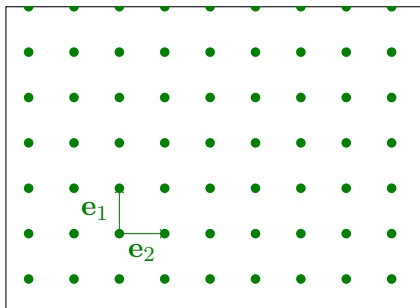
$$\Lambda = \{\mathbf{C}\mathbf{x} : \mathbf{x} \in \mathbb{Z}^n\}$$

Definition (Lattice)

Discrete additive subgroup of \mathbb{R}^d

E.g. $\Lambda = \{\mathbf{x} \in \mathbb{Z}^d : \mathbf{A}\mathbf{x} = \mathbf{0}\}$

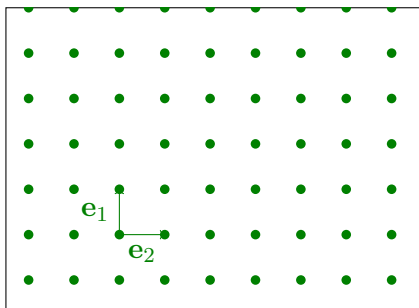
Point Lattices: Examples



The simplest lattice in n -dimensional space is the integer lattice

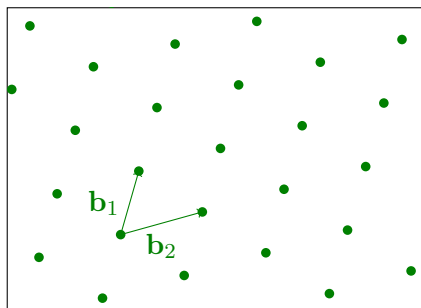
$$\Lambda = \mathbb{Z}^n$$

Point Lattices: Examples



The simplest lattice in n -dimensional space is the integer lattice

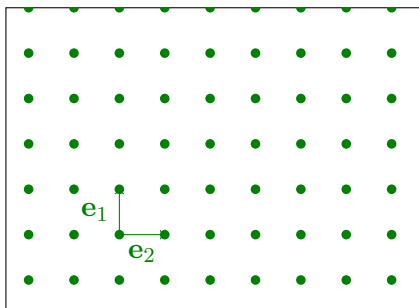
$$\Lambda = \mathbb{Z}^n$$



Other lattices are obtained by applying a linear transformation

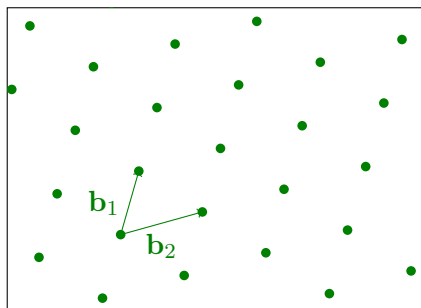
$$\Lambda = \mathbf{B}\mathbb{Z}^n \quad (\mathbf{B} \in \mathbb{R}^{d \times n})$$

Point Lattices: Examples



The simplest lattice in n -dimensional space is the integer lattice

$$\Lambda = \mathbb{Z}^n$$



Other lattices are obtained by applying a linear transformation

$$\Lambda = \mathbf{B}\mathbb{Z}^n \quad (\mathbf{B} \in \mathbb{R}^{d \times n})$$

Remark

All lattices have the same group structure, but different geometry

Lattice-Based One-Way Functions

- ▶ Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

Lattice-Based One-Way Functions

- ▶ Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

CRHF if SIS hard [Ajtai'96, ...]

Lattice-Based One-Way Functions

- ▶ Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

(“very short” \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

Lattice-Based One-Way Functions

- Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

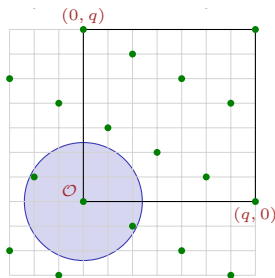
$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

(“very short” \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96,...]

OWF if LWE hard [Regev'05,P'09]

- Lattice interpretation: $\Lambda^\perp(\mathbf{A}) = \{\mathbf{x} \in \mathbb{Z}^m : f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} = \mathbf{0} \bmod q\}$



Lattice-Based One-Way Functions

- Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{Ax} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

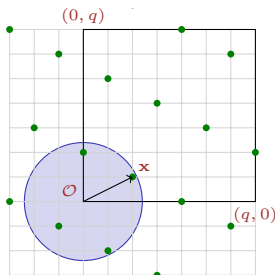
$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

(“very short” \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

- Lattice interpretation: $\Lambda^\perp(\mathbf{A}) = \{\mathbf{x} \in \mathbb{Z}^m : f_{\mathbf{A}}(\mathbf{x}) = \mathbf{Ax} = \mathbf{0} \bmod q\}$



Lattice-Based One-Way Functions

- Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

("short" \mathbf{x} , surjective)

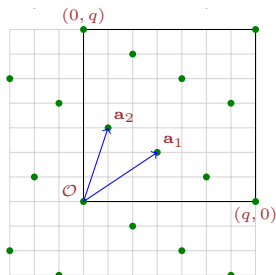
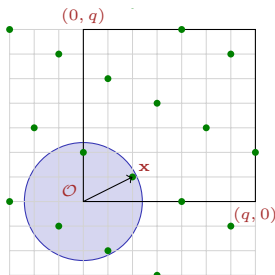
$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

("very short" \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

- Lattice interpretation: $\Lambda^{\perp}(\mathbf{A}) = \{\mathbf{x} \in \mathbb{Z}^m : f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} = \mathbf{0} \bmod q\}$



Lattice-Based One-Way Functions

- Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

("short" \mathbf{x} , surjective)

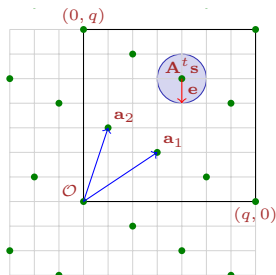
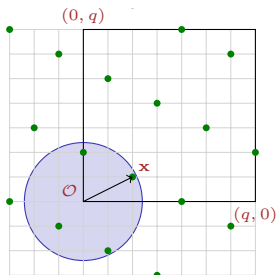
$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

("very short" \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

- Lattice interpretation: $\Lambda^\perp(\mathbf{A}) = \{\mathbf{x} \in \mathbb{Z}^m : f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} = \mathbf{0} \bmod q\}$



Lattice-Based One-Way Functions

- ▶ Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

(“very short” \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

- ▶ Remark:

- ★ $f_{\mathbf{A}}$ and $g_{\mathbf{A}}$ are essentially equivalent functions
- ★ See e.g. “Duality in lattice cryptography” [M'10]
- ★ Main difference: \mathbf{e} is even shorter than \mathbf{x}
- ★ Notational convention:

Function	\mathbf{x}/\mathbf{e}	Injective	Surjective
$f_{\mathbf{A}}$	short	✗	✓
$g_{\mathbf{A}}$	very short	✓	✗

Lattice-Based One-Way Functions

- Public key $[\dots \mathbf{A} \dots] \in \mathbb{Z}_q^{n \times m}$ for $q = \text{poly}(n)$, $m = \Omega(n \log q)$.

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x} \bmod q \in \mathbb{Z}_q^n$$

(“short” \mathbf{x} , surjective)

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$$

(“very short” \mathbf{e} , injective)

CRHF if SIS hard [Ajtai'96, ...]

OWF if LWE hard [Regev'05, P'09]

- Remark:

- ★ $f_{\mathbf{A}}$ and $g_{\mathbf{A}}$ are essentially equivalent functions
- ★ See e.g. “Duality in lattice cryptography” [M'10]
- ★ Main difference: \mathbf{e} is even shorter than \mathbf{x}
- ★ Notational convention:

Function	\mathbf{x}/\mathbf{e}	Injective	Surjective
$f_{\mathbf{A}}$	short	✗	✓
$g_{\mathbf{A}}$	very short	✓	✗

- $f_{\mathbf{A}}$, $g_{\mathbf{A}}$ in **forward** direction yield CRHFs, CPA-secure encryption
... and not much else.

Trapdoor Inversion

- ▶ Many cryptographic applications need to **invert** f_A and/or g_A .

Trapdoor Inversion

- ▶ Many cryptographic applications need to **invert** $f_{\mathbf{A}}$ and/or $g_{\mathbf{A}}$.

Invert

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$$

find the **unique** preimage \mathbf{s}
(equivalently, \mathbf{e})

Trapdoor Inversion

- ▶ Many cryptographic applications need to **invert** $f_{\mathbf{A}}$ and/or $g_{\mathbf{A}}$.

Invert $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}') = \mathbf{A}\mathbf{x}' \bmod q$:

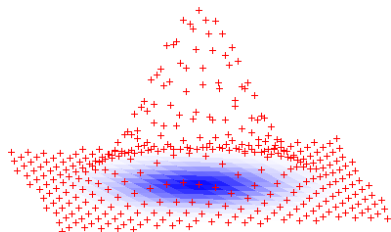
sample **random** $\mathbf{x} \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$

with $\text{prob} \propto \exp(-\|\mathbf{x}\|^2/\sigma^2)$.

Invert

$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q$:

find the **unique** preimage \mathbf{s}
(equivalently, \mathbf{e})



Trapdoor Inversion

- ▶ Many cryptographic applications need to **invert** $f_{\mathbf{A}}$ and/or $g_{\mathbf{A}}$.

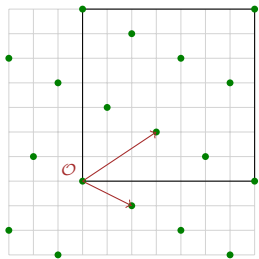
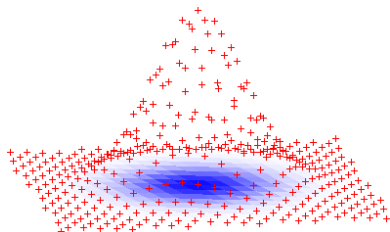
Invert $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}') = \mathbf{A}\mathbf{x}' \bmod q$:

sample **random** $\mathbf{x} \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$

with prob $\propto \exp(-\|\mathbf{x}\|^2/\sigma^2)$.

Invert
 $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q$:
find the **unique** preimage \mathbf{s}
(equivalently, \mathbf{e})

- ▶ How? Use a “strong trapdoor” for \mathbf{A} : a **short basis** of $\Lambda^{\perp}(\mathbf{A})$
[Babai'86,GGH'97,Klein'01,GPV'08,P'10]



Applications of Strong Trapdoors

Applications of f^{-1}, g^{-1}

- ▶ “Hash and Sign” signatures in Random oracle (RO) model [GPV'08]
- ▶ Standard model (no RO) signatures [CHKP'10,R'10,B'10]
- ▶ SM CCA-secure encryption [PW'08,P'09]
- ▶ SM (Hierarchical) IBE [GPV'08,CHKP'10,ABB'10a,ABB'10b]
- ▶ Many more: OT, NISZK, homom enc/sigs, deniable enc, func enc, ... [PVW'08,PV'08,GHV'10,GKV'10,BF'10a,BF'10b,OPW'11,AFV'11,ABVW'11,...]

Applications of Strong Trapdoors

Applications of f^{-1}, g^{-1}

- ▶ “Hash and Sign” signatures in Random oracle (RO) model [GPV'08]
- ▶ Standard model (no RO) signatures [CHKP'10,R'10,B'10]
- ▶ SM CCA-secure encryption [PW'08,P'09]
- ▶ SM (Hierarchical) IBE [GPV'08,CHKP'10,ABB'10a,ABB'10b]
- ▶ Many more: OT, NISZK, homom enc/sigs, deniable enc, func enc, . . . [PVW'08,PV'08,GHV'10,GKV'10,BF'10a,BF'10b,OPW'11,AFV'11,ABVVW'11,. . .]

Some Drawbacks. . .

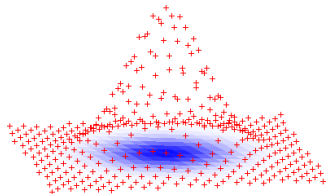
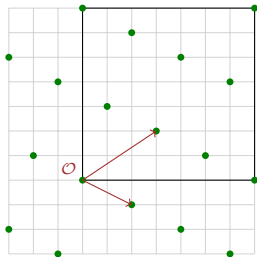
- ✗ Generating \mathbf{A} w/ short basis is **complicated** and **slow** [Ajtai'99,AP'09]
- ✗ Known inversion algorithms trade quality for efficiency

	tight, iterative, fp	looser, parallel, offline
$g_{\mathbf{A}}^{-1}$	[Babai'86]	[Babai'86]
$f_{\mathbf{A}}^{-1}$	[Klein'01,GPV'08]	[P'10]

Taming the Parameters

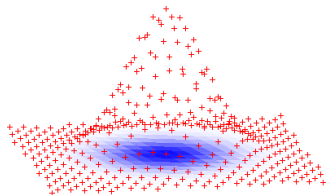
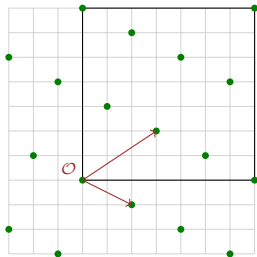
$$n \left\{ \underbrace{\left[\dots \mathbf{A} \dots \right]}_m \right.$$

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



Taming the Parameters

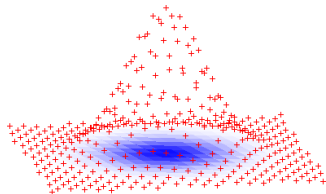
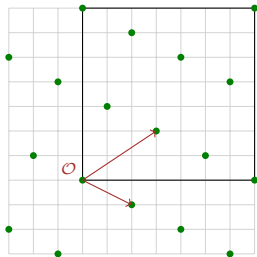
$$n \left\{ \underbrace{\left[\dots \mathbf{A} \dots \right]}_m \right\}$$
$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



- 1 Trapdoor construction yields some lattice dim $m = \Omega(n \log q)$.

Taming the Parameters

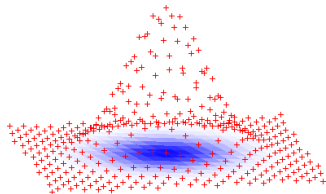
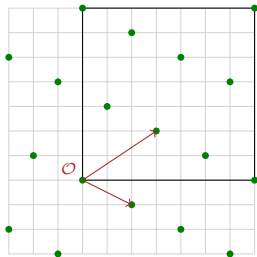
$$n \left\{ \underbrace{\left[\dots \mathbf{A} \dots \right]}_m \right\}$$
$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



- 1 Trapdoor construction yields some lattice $\dim m = \Omega(n \log q)$.
- 2 Basis “quality” \approx lengths of basis vectors \approx Gaussian std dev σ .

Taming the Parameters

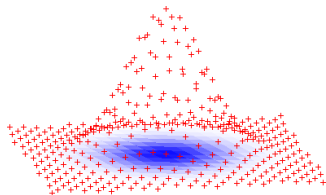
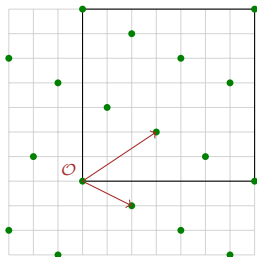
$$n \underbrace{\left[\dots \mathbf{A} \dots \right]}_m$$
$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



- 1 Trapdoor construction yields some lattice $\dim m = \Omega(n \log q)$.
- 2 Basis “quality” \approx lengths of basis vectors \approx Gaussian std dev σ .
- 3 Dimension m , std dev $\sigma \implies$ preimage length $\beta = \|\mathbf{x}\| \approx \sigma\sqrt{m}$.

Taming the Parameters

$$n \left\{ \underbrace{\left[\dots \mathbf{A} \dots \right]}_m \right\}$$
$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$

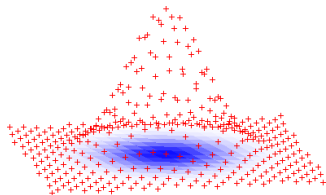
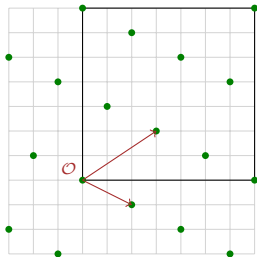


- 1 Trapdoor construction yields some lattice dim $m = \Omega(n \log q)$.
- 2 Basis “quality” \approx lengths of basis vectors \approx Gaussian std dev σ .
- 3 Dimension m , std dev $\sigma \implies$ preimage length $\beta = \|\mathbf{x}\| \approx \sigma\sqrt{m}$.
- 4 Choose n, q so that finding β -bounded preimages is hard.

Taming the Parameters

$$n \left\{ \underbrace{\left[\dots \quad \mathbf{A} \quad \dots \right]}_m \right\}$$

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$



- 1 Trapdoor construction yields some lattice dim $m = \Omega(n \log q)$.
 - 2 Basis “quality” \approx lengths of basis vectors \approx Gaussian std dev σ .
 - 3 Dimension m , std dev $\sigma \implies$ preimage length $\beta = \|\mathbf{x}\| \approx \sigma\sqrt{m}$.
 - 4 Choose n, q so that finding β -bounded preimages is hard.
- ✓ Better dimension m & quality σ
 \implies “win-win-win” in security-keysize-runtime

Our Contributions

New “strong” trapdoor generation and inversion algorithms:

Our Contributions

New “strong” trapdoor generation and inversion algorithms:

✓ Very simple & fast

- ★ Generation: **one matrix mult.** No HNF or inverses (cf. [A'99,AP'09])
- ★ Inversion: **practical, parallel, & mostly offline**
- ★ No more **efficiency-vs-quality** tradeoff

Our Contributions

New “strong” trapdoor generation and inversion algorithms:

✓ Very simple & fast

- ★ Generation: one matrix mult. No HNF or inverses (cf. [A'99,AP'09])
- ★ Inversion: practical, parallel, & mostly offline
- ★ No more efficiency-vs-quality tradeoff

✓ Tighter parameters m and σ

- ★ Asymptotically optimal with **small constant factors**
- ★ Ex improvement: **32x** in dim m , **25x** in quality $\sigma \Rightarrow$ **67x** in keysize

Our Contributions

New “strong” trapdoor generation and inversion algorithms:

✓ Very simple & fast

- ★ Generation: one matrix mult. No HNF or inverses (cf. [A'99,AP'09])
- ★ Inversion: practical, parallel, & mostly offline
- ★ No more efficiency-vs-quality tradeoff

✓ Tighter parameters m and σ

- ★ Asymptotically optimal with small constant factors
- ★ Ex improvement: 32x in dim m , 25x in quality $\sigma \Rightarrow 67x$ in keysize

✓ New kind of trapdoor — not a basis! (But just as powerful.)

- ★ **Half the dimension** of a basis \Rightarrow **4x** size improvement
- ★ Delegation: size grows as $O(\text{dim})$, versus $O(\text{dim}^2)$ [CHKP'10]

Our Contributions

New “strong” trapdoor generation and inversion algorithms:

✓ Very simple & fast

- ★ Generation: one matrix mult. No HNF or inverses (cf. [A'99,AP'09])
- ★ Inversion: practical, parallel, & mostly offline
- ★ No more efficiency-vs-quality tradeoff

✓ Tighter parameters m and σ

- ★ Asymptotically optimal with small constant factors
- ★ Ex improvement: 32x in dim m , 25x in quality $\sigma \Rightarrow$ 67x in keysize

✓ New kind of trapdoor — not a basis! (But just as powerful.)

- ★ Half the dimension of a basis \Rightarrow 4x size improvement
- ★ Delegation: size grows as $O(\text{dim})$, versus $O(\text{dim}^2)$ [CHKP'10]

✓ More efficient applications (beyond “black-box” improvements)

Concrete Parameter Improvements

	Before [AP'09]	Now (fast f^{-1})	Improvement
Dim m	slow f^{-1} : $> 5n \log q$ fast f^{-1} : $> n \log^2 q$	$2n \log q$ ($\overset{s}{\approx}$) $n(1 + \log q)$ ($\overset{c}{\approx}$)	$2.5 - \log q$

Concrete Parameter Improvements

	Before [AP'09]	Now (fast f^{-1})	Improvement
Dim m	slow f^{-1} : $> 5n \log q$ fast f^{-1} : $> n \log^2 q$	$2n \log q$ ($\overset{s}{\approx}$) $n(1 + \log q)$ ($\overset{c}{\approx}$)	$2.5 - \log q$
Quality σ	slow f^{-1} : $20\sqrt{n \log q}$ fast f^{-1} : $16\sqrt{n \log^2 q}$	$1.6\sqrt{n \log q}$	$12.5 - 10\sqrt{\log q}$

Concrete Parameter Improvements

	Before [AP'09]	Now (fast f^{-1})	Improvement
Dim m	slow f^{-1} : $> 5n \log q$ fast f^{-1} : $> n \log^2 q$	$2n \log q$ (\approx) $n(1 + \log q)$ (\approx)	$2.5 - \log q$
Quality σ	slow f^{-1} : $20\sqrt{n \log q}$ fast f^{-1} : $16\sqrt{n \log^2 q}$	$1.6\sqrt{n \log q}$	$12.5 - 10\sqrt{\log q}$

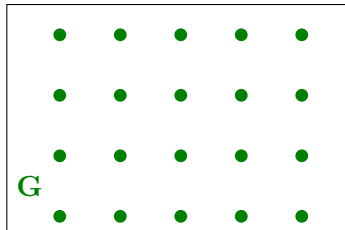
Example parameters for (ring-based) GPV signatures:

	n	q	δ to break	pk size (bits)
Before (fast f^{-1})	436	2^{32}	1.007	$\approx 17 \times 10^6$
Now	284	2^{24}	1.007	$\approx 36 \times 10^4$

Bottom line: ≈ 45 -fold improvement in key size.

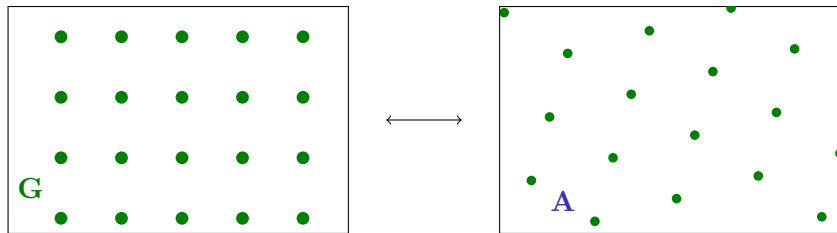
Overview of Methods

- 1 Design a **fixed, public** lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}$, $g_{\mathbf{G}}^{-1}$.



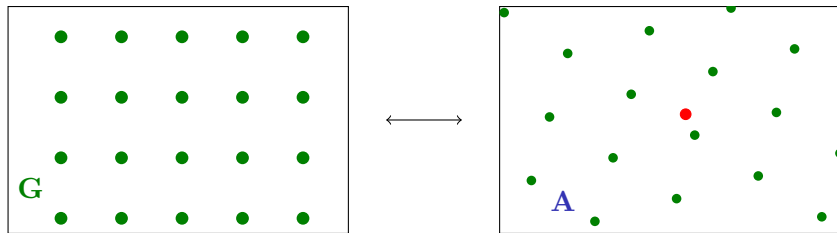
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)



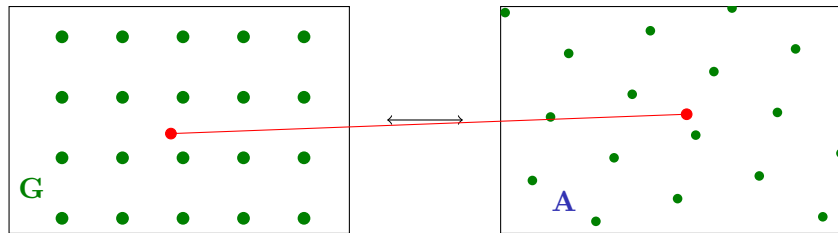
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.



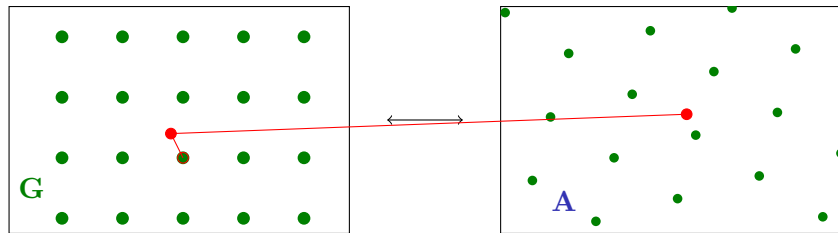
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.



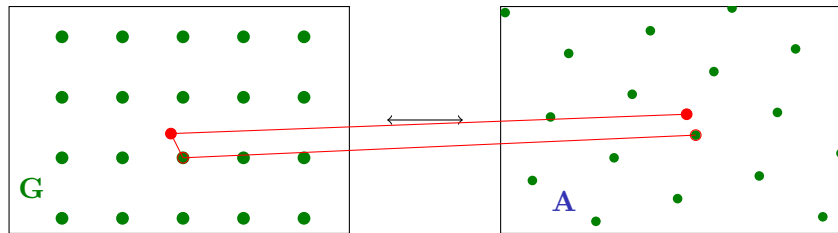
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.



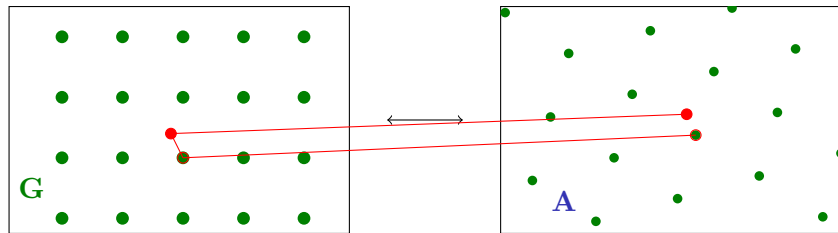
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.



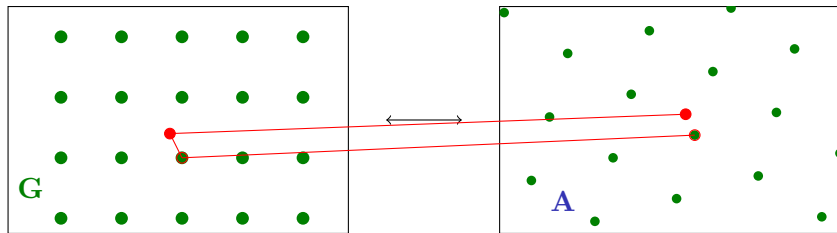
Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.
- 4 Problem: Transformation **distorts** noise.



Overview of Methods

- 1 Design a fixed, public lattice defined by “gadget” \mathbf{G} .
Give fast, parallel, offline algorithms for $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.
- 2 Randomize $\mathbf{G} \leftrightarrow \mathbf{A}$ via a “nice” unimodular transformation.
(The transformation is the trapdoor!)
- 3 Reduce $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$ to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ plus pre-/post-processing.
- 4 Problem: Transformation distorts noise.
Solution: add 'perturbation' during pre-/post-processing [P'10]



Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

- ▶ $\Lambda^\perp(\mathbf{g})$ has a **short basis** $\mathbf{S} = \begin{bmatrix} 2 & & & & & \\ -1 & 2 & & & & \\ & -1 & \ddots & & & \\ & & & 2 & & \\ & & & -1 & 2 & \end{bmatrix} \in \mathbb{Z}^{k \times k}$

Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

- ▶ $\Lambda^\perp(\mathbf{g})$ has a short basis $\mathbf{S} = \begin{bmatrix} 2 & & & & \\ -1 & 2 & & & \\ & -1 & \ddots & & \\ & & & 2 & \\ & & & -1 & 2 \end{bmatrix} \in \mathbb{Z}^{k \times k}$

almost orthogonal ($\tilde{\mathbf{S}} = 2 \cdot \mathbf{I}_k$), **sparse** ($2k - 1$ nonzero entries),

Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

- ▶ $\Lambda^\perp(\mathbf{g})$ has a short basis $\mathbf{S} = \begin{bmatrix} 2 & & & & \\ -1 & 2 & & & \\ & -1 & \ddots & & \\ & & & 2 & \\ & & & -1 & 2 \end{bmatrix} \in \mathbb{Z}^{k \times k}$

almost orthogonal ($\tilde{\mathbf{S}} = 2 \cdot \mathbf{I}_k$), sparse ($2k - 1$ nonzero entries), and **low dimensional** ($k = \log q = O(\log n)$)

Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

- ▶ $\Lambda^\perp(\mathbf{g})$ has a short basis $\mathbf{S} = \begin{bmatrix} 2 & & & & \\ -1 & 2 & & & \\ & -1 & \ddots & & \\ & & & 2 & \\ & & & -1 & 2 \end{bmatrix} \in \mathbb{Z}^{k \times k}$

almost orthogonal ($\tilde{\mathbf{S}} = 2 \cdot \mathbf{I}_k$), sparse ($2k - 1$ nonzero entries), and low dimensional ($k = \log q = O(\log n)$)

- ▶ $f_{\mathbf{g}}, g_{\mathbf{g}}$ are efficiently invertible, either by optimized versions of [Babai'86, Klein'01, GPV'08], or other specialized algorithms.

Inverting f on very small inputs

Find $\mathbf{x} \in \{0, 1\}^k$ such that $f_{\mathbf{g}}(\mathbf{x}) = \mathbf{g} \cdot \mathbf{x} = y \pmod q$.

Gadget \mathbf{G} construction: the primitive vector \mathbf{g}

- ▶ Let $q = 2^k$. Define lattice $\Lambda^\perp(\mathbf{g})$ by $1 \times k$ “parity check” vector

$$\mathbf{g} := [1 \quad 2 \quad 4 \quad \dots \quad 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}.$$

- ▶ $\Lambda^\perp(\mathbf{g})$ has a short basis $\mathbf{S} = \begin{bmatrix} 2 & & & & & \\ -1 & 2 & & & & \\ & -1 & \ddots & & & \\ & & & 2 & & \\ & & & -1 & 2 & \end{bmatrix} \in \mathbb{Z}^{k \times k}$

almost orthogonal ($\tilde{\mathbf{S}} = 2 \cdot \mathbf{I}_k$), sparse ($2k - 1$ nonzero entries), and low dimensional ($k = \log q = O(\log n)$)

- ▶ $f_{\mathbf{g}}, g_{\mathbf{g}}$ are efficiently invertible, either by optimized versions of [Babai'86, Klein'01, GPV'08], or other specialized algorithms.

Inverting f on very small inputs

Find $\mathbf{x} \in \{0, 1\}^k$ such that $f_{\mathbf{g}}(\mathbf{x}) = \mathbf{g} \cdot \mathbf{x} = y \pmod q$.

Solution: set \mathbf{x} to the binary representation of y

Gadget \mathbf{G} construction: from \mathbf{g} to \mathbf{G}

► Define $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g} = \begin{bmatrix} \dots \mathbf{g} \dots & & & & \\ & \dots \mathbf{g} \dots & & & \\ & & \ddots & & \\ & & & \ddots & \\ & & & & \dots \mathbf{g} \dots \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}.$

Gadget \mathbf{G} construction: from \mathbf{g} to \mathbf{G}

- ▶ Define $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g} = \begin{bmatrix} \dots \mathbf{g} \dots & & & & \\ & \dots \mathbf{g} \dots & & & \\ & & \ddots & & \\ & & & \ddots & \\ & & & & \dots \mathbf{g} \dots \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$.
- ▶ Now $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ reduce to n **parallel** calls to $f_{\mathbf{g}}^{-1}, g_{\mathbf{g}}^{-1}$.

Gadget \mathbf{G} construction: from \mathbf{g} to \mathbf{G}

- ▶ Define $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g} = \begin{bmatrix} \dots \mathbf{g} \dots & & & & \\ & \dots \mathbf{g} \dots & & & \\ & & \ddots & & \\ & & & \ddots & \\ & & & & \dots \mathbf{g} \dots \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$.
- ▶ Now $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ reduce to n parallel calls to $f_{\mathbf{g}}^{-1}, g_{\mathbf{g}}^{-1}$.
- ▶ Running time: almost **linear** in n , and trivially **parallelizable** up to n processors.

Gadget \mathbf{G} construction: from \mathbf{g} to \mathbf{G}

▶ Define $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g} = \begin{bmatrix} \dots \mathbf{g} \dots & & & & \\ & \dots \mathbf{g} \dots & & & \\ & & \ddots & & \\ & & & \dots \mathbf{g} \dots & \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$.

▶ Now $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ reduce to n parallel calls to $f_{\mathbf{g}}^{-1}, g_{\mathbf{g}}^{-1}$.

▶ Running time: almost linear in n , and trivially parallelizable up to n processors.

▶ The lattice $\Lambda^\perp(\mathbf{G})$ has **short basis**

$$\mathbf{S}^{\oplus n} = \mathbf{I}_n \otimes \mathbf{S} = \begin{bmatrix} \dots \mathbf{S} \dots & & & & \\ & \dots \mathbf{S} \dots & & & \\ & & \ddots & & \\ & & & \dots \mathbf{S} \dots & \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$$

Gadget \mathbf{G} construction: from \mathbf{g} to \mathbf{G}

▶ Define $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g} = \begin{bmatrix} \dots \mathbf{g} \dots & & & & \\ & \dots \mathbf{g} \dots & & & \\ & & \ddots & & \\ & & & \dots \mathbf{g} \dots & \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$.

▶ Now $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ reduce to n parallel calls to $f_{\mathbf{g}}^{-1}, g_{\mathbf{g}}^{-1}$.

▶ Running time: almost linear in n , and trivially parallelizable up to n processors.

▶ The lattice $\Lambda^\perp(\mathbf{G})$ has short basis

$$\mathbf{S}^{\oplus n} = \mathbf{I}_n \otimes \mathbf{S} = \begin{bmatrix} \dots \mathbf{S} \dots & & & & \\ & \dots \mathbf{S} \dots & & & \\ & & \ddots & & \\ & & & \dots \mathbf{S} \dots & \end{bmatrix} \in \mathbb{Z}_q^{n \times nk}$$

almost orthogonal ($\tilde{\mathbf{S}}^{\oplus n} = 2 \cdot \mathbf{I}_{kn}$), and
sparse ($< 2kn$ nonzero entries).

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$

- 1 Define semi-random $[\bar{\mathbf{A}} \mid \mathbf{G}]$ for uniform (universal) $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n \times \bar{m}}$.
(Computing f^{-1}, g^{-1} easily reduce to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.)

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$

- 1 Define semi-random $[\bar{\mathbf{A}} \mid \mathbf{G}]$ for uniform (universal) $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n \times \bar{m}}$.
(Computing f^{-1}, g^{-1} easily reduce to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.)
- 2 Choose “short” (Gaussian) $\mathbf{R} \leftarrow \mathbb{Z}^{\bar{m} \times n \log q}$ and let

$$\mathbf{A} := [\bar{\mathbf{A}} \mid \mathbf{G}] \underbrace{\begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix}}_{\text{unimodular}} = [\bar{\mathbf{A}} \mid \mathbf{G} - \bar{\mathbf{A}}\mathbf{R}].$$

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$

- 1 Define semi-random $[\bar{\mathbf{A}} \mid \mathbf{G}]$ for uniform (universal) $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n \times \bar{m}}$.
(Computing f^{-1}, g^{-1} easily reduce to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.)
- 2 Choose “short” (Gaussian) $\mathbf{R} \leftarrow \mathbb{Z}^{\bar{m} \times n \log q}$ and let

$$\mathbf{A} := [\bar{\mathbf{A}} \mid \mathbf{G}] \underbrace{\begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix}}_{\text{unimodular}} = [\bar{\mathbf{A}} \mid \mathbf{G} - \bar{\mathbf{A}}\mathbf{R}].$$

- ★ \mathbf{A} is **uniform** if $[\bar{\mathbf{A}} \mid \bar{\mathbf{A}}\mathbf{R}]$ is: leftover hash lemma for $\bar{m} \approx n \log q$.

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$

- 1 Define semi-random $[\bar{\mathbf{A}} \mid \mathbf{G}]$ for uniform (universal) $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n \times \bar{m}}$.
(Computing f^{-1}, g^{-1} easily reduce to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.)
- 2 Choose “short” (Gaussian) $\mathbf{R} \leftarrow \mathbb{Z}^{\bar{m} \times n \log q}$ and let

$$\mathbf{A} := [\bar{\mathbf{A}} \mid \mathbf{G}] \underbrace{\begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix}}_{\text{unimodular}} = [\bar{\mathbf{A}} \mid \mathbf{G} - \bar{\mathbf{A}}\mathbf{R}].$$

- ★ \mathbf{A} is uniform if $[\bar{\mathbf{A}} \mid \bar{\mathbf{A}}\mathbf{R}]$ is: leftover hash lemma for $\bar{m} \approx n \log q$.

With $\mathbf{G} = \mathbf{0}$, we get Ajtai’s original method for constructing \mathbf{A} with a “weak” trapdoor of ≥ 1 short vector (but not a full basis).

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$

- 1 Define semi-random $[\bar{\mathbf{A}} \mid \mathbf{G}]$ for uniform (universal) $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n \times \bar{m}}$.
(Computing f^{-1}, g^{-1} easily reduce to $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$.)
- 2 Choose “short” (Gaussian) $\mathbf{R} \leftarrow \mathbb{Z}^{\bar{m} \times n \log q}$ and let

$$\mathbf{A} := [\bar{\mathbf{A}} \mid \mathbf{G}] \underbrace{\begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix}}_{\text{unimodular}} = [\bar{\mathbf{A}} \mid \mathbf{G} - \bar{\mathbf{A}}\mathbf{R}].$$

- ★ \mathbf{A} is uniform if $[\bar{\mathbf{A}} \mid \bar{\mathbf{A}}\mathbf{R}]$ is: leftover hash lemma for $\bar{m} \approx n \log q$.

With $\mathbf{G} = \mathbf{0}$, we get Ajtai’s original method for constructing \mathbf{A} with a “weak” trapdoor of ≥ 1 short vector (but not a full basis).

- ★ $[\mathbf{I} \mid \bar{\mathbf{A}} \mid -(\bar{\mathbf{A}}\mathbf{R}_1 + \mathbf{R}_2)]$ is **pseudorandom** (under LWE) for $\bar{m} = n$.

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$: Efficiency

- 1 Linear transformation is **easily computable** ($\bar{m} \cdot n \log q$)

$$\mathbf{T} = \begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{(\bar{m}+n \log q) \times (\bar{m}+n \log q)}$$

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$: Efficiency

- 1 Linear transformation is easily computable ($\bar{m} \cdot n \log q$)

$$\mathbf{T} = \begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{(\bar{m}+n \log q) \times (\bar{m}+n \log q)}$$

- 2 Inverse transformation is just as simple

$$\mathbf{T}^{-1} = \begin{bmatrix} \mathbf{I} & +\mathbf{R} \\ & \mathbf{I} \end{bmatrix}$$

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$: Efficiency

- 1 Linear transformation is easily computable ($\bar{m} \cdot n \log q$)

$$\mathbf{T} = \begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{(\bar{m}+n \log q) \times (\bar{m}+n \log q)}$$

- 2 Inverse transformation is just as simple

$$\mathbf{T}^{-1} = \begin{bmatrix} \mathbf{I} & +\mathbf{R} \\ & \mathbf{I} \end{bmatrix}$$

- 3 **Batch** application of \mathbf{T} (or \mathbf{T}^{-1}) to several inputs can be computed asymptotically faster using fast matrix multiplication algorithms.

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$: Efficiency

- 1 Linear transformation is easily computable ($\bar{m} \cdot n \log q$)

$$\mathbf{T} = \begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{(\bar{m}+n \log q) \times (\bar{m}+n \log q)}$$

- 2 Inverse transformation is just as simple

$$\mathbf{T}^{-1} = \begin{bmatrix} \mathbf{I} & +\mathbf{R} \\ & \mathbf{I} \end{bmatrix}$$

- 3 Batch application of \mathbf{T} (or \mathbf{T}^{-1}) to several inputs can be computed asymptotically faster using fast matrix multiplication algorithms.
- 4 Both \mathbf{T} and \mathbf{T}^{-1} introduce relatively low (in fact, optimal) distortion because \mathbf{R} has small (Gaussian) entries.

Randomized Transformation $\mathbf{G} \leftrightarrow \mathbf{A}$: Efficiency

- 1 Linear transformation is easily computable ($\bar{m} \cdot n \log q$)

$$\mathbf{T} = \begin{bmatrix} \mathbf{I} & -\mathbf{R} \\ & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{(\bar{m}+n \log q) \times (\bar{m}+n \log q)}$$

- 2 Inverse transformation is just as simple

$$\mathbf{T}^{-1} = \begin{bmatrix} \mathbf{I} & +\mathbf{R} \\ & \mathbf{I} \end{bmatrix}$$

- 3 Batch application of \mathbf{T} (or \mathbf{T}^{-1}) to several inputs can be computed asymptotically faster using fast matrix multiplication algorithms.
- 4 Both \mathbf{T} and \mathbf{T}^{-1} introduce relatively low (in fact, optimal) distortion because \mathbf{R} has small (Gaussian) entries.
- 5 A basis for $\Lambda^\perp(\mathbf{A})$ is easily computed using \mathbf{T} , but never needed: \mathbf{R} serves as a **new trapdoor**

Conclusions

- ▶ A new, simpler, more efficient trapdoor notion and construction

Conclusions

- ▶ A new, simpler, more efficient trapdoor notion and construction
- ▶ Exposing structure of trapdoor to applications yields further efficiency improvements

Conclusions

- ▶ A new, simpler, more efficient trapdoor notion and construction
- ▶ Exposing structure of trapdoor to applications yields further efficiency improvements
- ▶ Key sizes and algorithms for “strong” trapdoors are now practical

Conclusions

- ▶ A new, simpler, more efficient trapdoor notion and construction
- ▶ Exposing structure of trapdoor to applications yields further efficiency improvements
- ▶ Key sizes and algorithms for “strong” trapdoors are now practical

Questions?